

# CSCI 361 Lecture 16:

## Reductions Using Computation Histories

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# Announcements & Logistics

- Hand in **reading assignment # 11**
- No **reading assignment today**
- **HW 6** due tomorrow at 10 pm
- Office hours today and tomorrow 2.30-4 pm

# Last Time

- Practice with reductions to prove a bunch of languages are undecidable
- Introduced mapping reducibility
  - Helps to reason about Turing (un)/recognizable languages

# Today

- Rice Theorem
- Using computational histories method to prove undecidability

# Rice's Theorem

Any nontrivial **property of the languages** recognized by Turing machines is undecidable.

- Is the language empty? Is it finite? Is it infinite? Is it regular?
- Does the language contain strings in  $\Sigma^*$
- Is the language the same as the language of another TM?

We proved many such examples in class.

HW 6 will have more practice with these.

# Rice's Theorem

Any nontrivial **property of the languages** recognized by Turing machines is undecidable.

- Is the language empty? Is it finite? Is it infinite? Is it regular?
- Does the language contain strings in  $\Sigma^*$
- Is the language the same as the language of another TM?

In contrast, questions about the TM's structure are decidable

- Has more than 15 states, has no transitions into its reject state, etc

# Decidable or Not

Questions about behavior of TM's computation on inputs may or may not be decidable.

**(HW 6 Problem):** One of these is decidable, one is not:

- Does a given TM  $M$  and input  $w$ , does it ever move its head left when running on  $w$ ?
- Does a given TM  $M$  and input  $w$ , does it ever move its head three times in a row when running on  $w$ ?

# Undecidable Languages about CFGs

The following languages about CFGs are all undecidable:

- **(All)** Given a CFG  $G$ , is  $L(G) = \Sigma^*$ ?
- **(EQ)** Given two CFGs  $G_1, G_2$ , is  $L(G_1) = L(G_2)$ ?
- **(Disjoint)** Given two CFGs  $G_1, G_2$ , is  $L(G_1 \cap G_2) = \emptyset$ ?
- **(Ambiguity)** Given a CFG  $G$ , is it ambiguous?
- **(Disjoint Regular)** Given two CFGs  $G_1, G_2$ , is  $L(G_1 \cap G_2)$  a regular language?
- .... etc
- To prove that these are undecidable, we need a way to encode the computation history of a Turing into "grammar" form

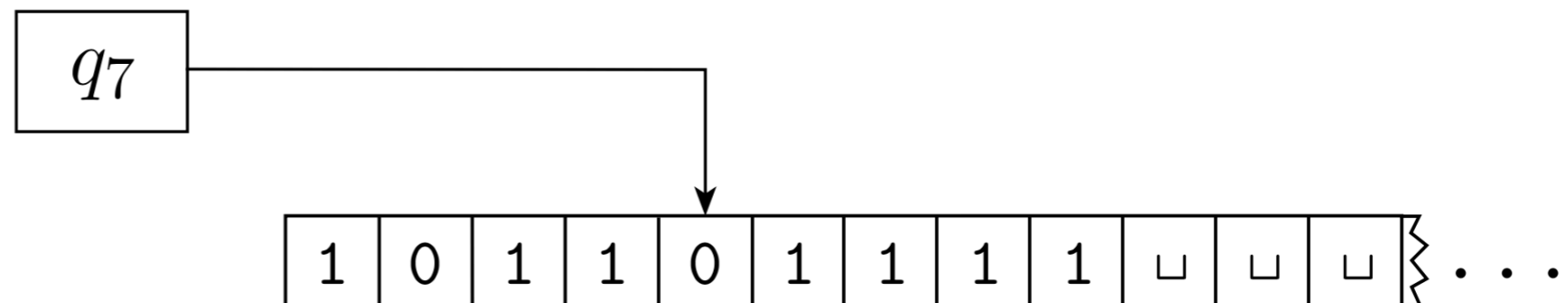


# Recall: TM Configurations

- A configuration  $C_1$  **yields** a configuration  $C_2$  if the TM can legally go from  $C_1$  to  $C_2$  using its transition function  $\delta$
- Consider symbols  $a, b, c \in \Gamma$  and strings  $u, v \in \Gamma^*$  then

$ua q_i bv$  yields  $u q_j acv$  if  $\delta(q_i, b) = (q_j, c, L)$ , and

$ua q_i bv$  yields  $uac q_j v$  if  $\delta(q_i, b) = (q_j, c, R)$



# Computation Histories

- Consider a **deterministic** TM  $M$  and an input string  $w$
- $M$ 's computation on  $w$  can:
  - Halt and accept
  - Halt and reject
  - Or never halt (loop forever)
- For the first two cases,  $M$ 's **computation history** on  $w$  is a **finite** sequence  $C_1, C_2, \dots, C_\ell$  where
  - $C_1$  is the start configuration
  - $C_i$  yields  $C_{i+1}$  for each  $1 \leq i \leq \ell - 1$
  - $C_\ell$  is an accept or reject configuration
- If  $M$  does not halt on  $w$ , no computation history exists

# ALL\_CFG is undecidable

- **Theorem.** The language

$ALL\_CFG = \{ \langle G \rangle \mid G \text{ is a CFG and } L(G) = \Sigma^* \}$  is undecidable.

- **Proof Idea.**

- Show  $\overline{A_{TM}} \leq_m ALL\_CFG$
- Given  $\langle M, w \rangle$ , create a CFG  $G$  such that

$\langle M, w \rangle \in \overline{A_{TM}}$  if and only if  $L(G) = \Sigma^*$ , equivalently

$M$  does not accept  $w$  if and only if  $L(G) = \Sigma^*$

# ALL\_CFG is undecidable

- **Theorem.** The language

$\text{ALL}_{\text{CFG}} = \{ \langle G \rangle \mid G \text{ is a CFG and } L(G) = \Sigma^* \}$  is undecidable.

- **Proof Idea.**

- Given  $M$  and  $w$ , construct a grammar that generates all strings except the accepting computation history of  $M$  on  $w$
- If  $M$  does not accept  $w$ , then  $L(G) = \Sigma^*$
- Otherwise,  $L(G) \neq \Sigma^*$

# ALL\_CFG is undecidable

- **Theorem.** The language

$ALL_{CFG} = \{ \langle G \rangle \mid G \text{ is a CFG and } L(G) = \Sigma^* \}$  is undecidable.

- **Proof Idea.**

- Suppose the computation history of  $M$  on  $w$  is  $\#C_1\#C_2\#\dots\#C_\ell$  then it is not an accepting history if any of these conditions hold:
  - $C_1$  is not the start configuration
  - some  $C_i$  does not yield  $C_{i+1}$
  - $C_\ell$  is not an accepting configuration
- Create a PDA  $D$  that accepts if one of these conditions are true

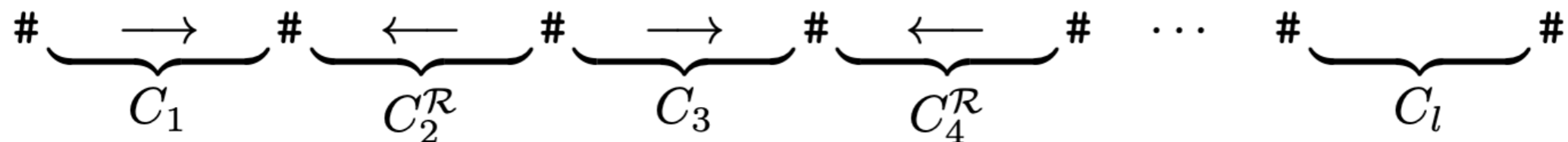
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- **Theorem.** The language

$\text{ALL}_{\text{CFG}} = \{ \langle G \rangle \mid G \text{ is a CFG and } L(G) = \Sigma^* \}$  is undecidable.

- **Proof Idea.**

- PDA  $D$  non-deterministically guesses which of the three conditions are true
- To check if some  $C_i$  does not yield  $C_{i+1}$ , consider a different way to encode accepting configurations



# Post Correspondence Problem

- Simple problem about strings, defined by Emil Post (1946)
- Let  $\Sigma$  be any alphabet with at least two letters
- An instance of the Post correspondence problem (PCP) is given by a two sequences  $A = (a_1, a_2, \dots, a_m)$  and  $B = (b_1, b_2, \dots, b_m)$  where  $a_i, b_i \in \Sigma^*$
- **Problem.** Does there exist a finite sequence  $i_1, i_2, \dots, i_k$  where each  $i_j$  is an index from  $1, \dots, m$  such that

$$a_{i_1} a_{i_2} \dots a_{i_k} = b_{i_1} b_{i_2} \dots b_{i_k}$$

# Post Correspondence Problem

- **Alternate Formulation:** An input is a collection of dominos with

two sides: each containing two strings  $\left[ \frac{a_1}{b_1} \right], \left[ \frac{a_2}{b_2} \right], \dots, \left[ \frac{a_m}{b_m} \right]$

- Problem is to find a sequence of these dominoes (*repetitions are allowed*) such that the string formed by concatenating the top is the same as the string formed by concatenating the bottom

$$\left\{ \left[ \frac{\mathbf{b}}{\mathbf{ca}} \right], \left[ \frac{\mathbf{a}}{\mathbf{ab}} \right], \left[ \frac{\mathbf{ca}}{\mathbf{a}} \right], \left[ \frac{\mathbf{abc}}{\mathbf{c}} \right] \right\}.$$

- E.g. Consider



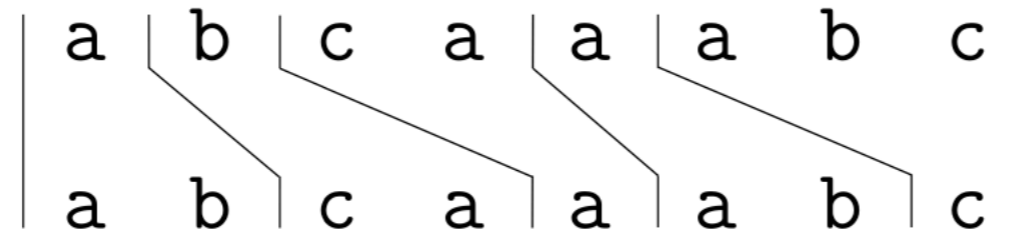
# Post Correspondence Problem

- E.g. Consider

$$\left\{ \begin{bmatrix} \mathbf{b} \\ \mathbf{ca} \end{bmatrix}, \begin{bmatrix} \mathbf{a} \\ \mathbf{ab} \end{bmatrix}, \begin{bmatrix} \mathbf{ca} \\ \mathbf{a} \end{bmatrix}, \begin{bmatrix} \mathbf{abc} \\ \mathbf{c} \end{bmatrix} \right\}.$$

- A possible solution

$$\begin{bmatrix} \mathbf{a} \\ \mathbf{ab} \end{bmatrix} \begin{bmatrix} \mathbf{b} \\ \mathbf{ca} \end{bmatrix} \begin{bmatrix} \mathbf{ca} \\ \mathbf{a} \end{bmatrix} \begin{bmatrix} \mathbf{a} \\ \mathbf{ab} \end{bmatrix} \begin{bmatrix} \mathbf{abc} \\ \mathbf{c} \end{bmatrix}$$



# Post Correspondence Problem

- E.g. Consider  $\left\{ \left[ \frac{abc}{ab} \right], \left[ \frac{ca}{a} \right], \left[ \frac{acc}{ba} \right] \right\}$
- No possible solution, why?
- Given a general instance, the PCP problem is to determine if it has a solution.
- **Theorem.** PCP is undecidable.

# PCP is Undecidable

- **Reduce  $A_{TM}$  to PCP:** Given  $\langle M, w \rangle$ , create an instance of PCP such that it has a solution iff  $M$  accepts  $w$
- **Key idea:** create dominoes such that a match between top and bottom strings forces  $M$ 's simulation on  $w$
- Technicalities (ignore for now):
  - Assume  $M$  never moves its head off the left-hand end of the tape
  - If  $w = \varepsilon$ , assume  $w = \sqcup$  in the construction
  - Modify PCP to **require starting with the first domino**  $\begin{bmatrix} t_1 \\ b_1 \end{bmatrix}$
- Can remove these restrictions at the end

# PCP is Undecidable

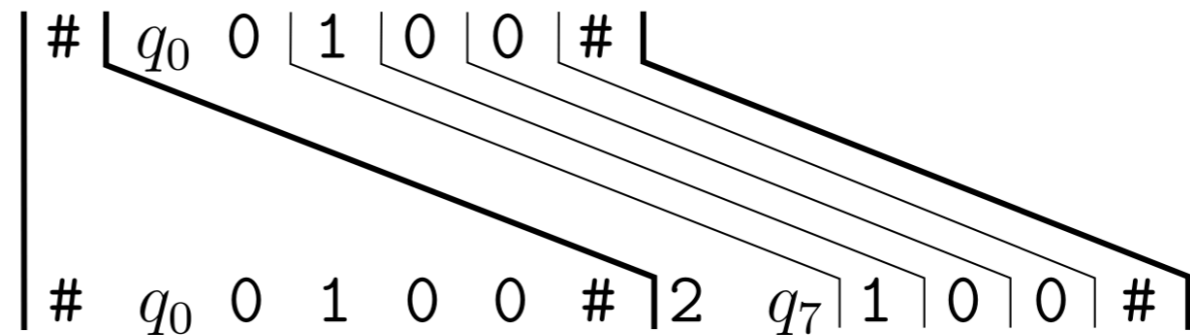
- **Part 1.** Let the first domino be  $\left[ \frac{\#}{\#w_1w_2\dots w_n\#} \right]$
- **Part 2.** For each transition of the type  $\delta(q, a) = (r, b, R)$ , create a domino  $\left[ \frac{qa}{br} \right]$
- **Part 3.** For each transition of the type  $\delta(q, a) = (r, b, L)$  create a domino  $\left[ \frac{cqa}{rcb} \right]$  for every  $c \in \Gamma$
- **Part 4.** To "copy over" symbols that are not adjacent to head position on either side, create domino  $\left[ \frac{a}{a} \right]$  for each  $a \in \Gamma$
- **Part 5.** To match the  $\#$  symbols in the middle and at end add  $\left[ \frac{\#}{\#} \right]$  and  $\left[ \frac{\#}{\sqcup\#} \right]$

# Construction Example

- Consider an  $M$  that starts in  $q_0$  on input  $0100$  and  $q_00100$  yields  $2q_7100$  by following  $\delta(q_0,0) = (q_7,2,R)$

- Part 1 adds the first domino 
$$\left[ \begin{array}{c} \# \\ \hline \#q_00100\# \end{array} \right]$$

- Part 2 adds the domino 
$$\left[ \begin{array}{c} q_00 \\ \hline 2q_7 \end{array} \right]$$



- Using Part 5 can force the match:

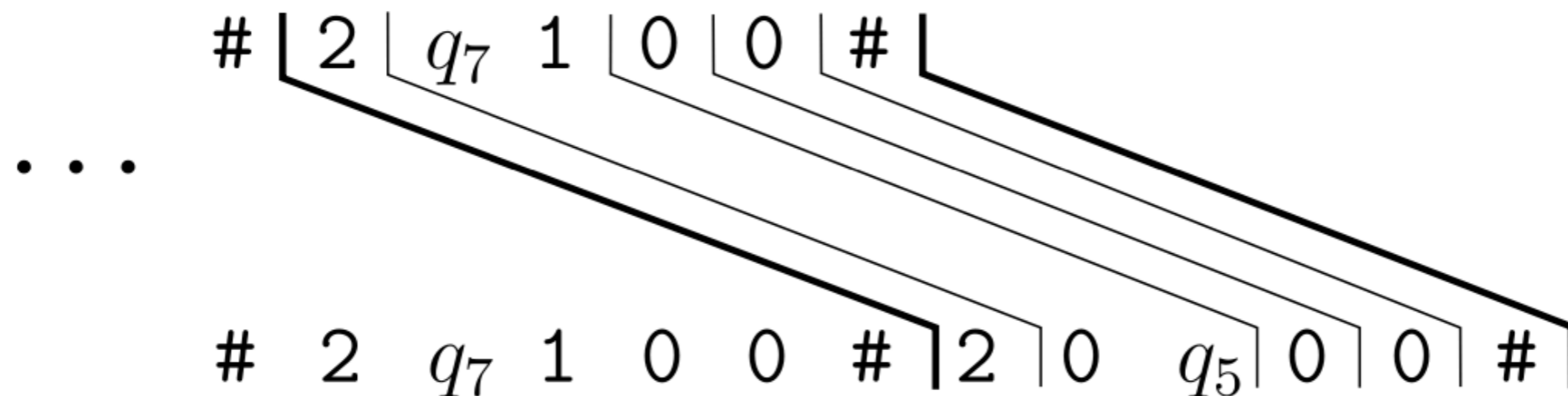
# Construction Example

- Recall that  $q_0 0 1 0 0$  yields  $2 q_7 1 0 0$

- Now suppose  $\delta(q_7, 1) = (q_5, 0, R)$

- That is,  $2 q_7 1 0 0$  yields  $2 0 q_5 0 0$ , then we add the domino  $\left[ \begin{array}{c} q_7 1 \\ 0 q_5 \end{array} \right]$

- Thus, the partial match looks like this:

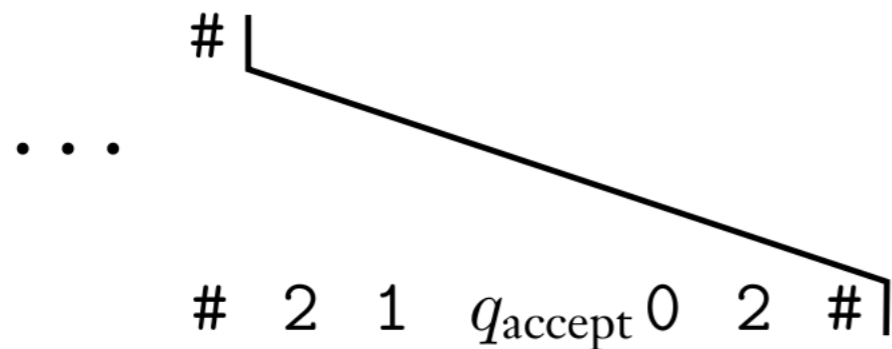


# Construction Example

- Finally, to handle the last transition that includes a  $q_{\text{accept}}$  add

$$\left[ \frac{a \ q_{\text{accept}}}{q_{\text{accept}}} \right] \text{ and } \left[ \frac{q_{\text{accept}}a}{q_{\text{accept}}} \right] \text{ for each } a \in \Gamma$$

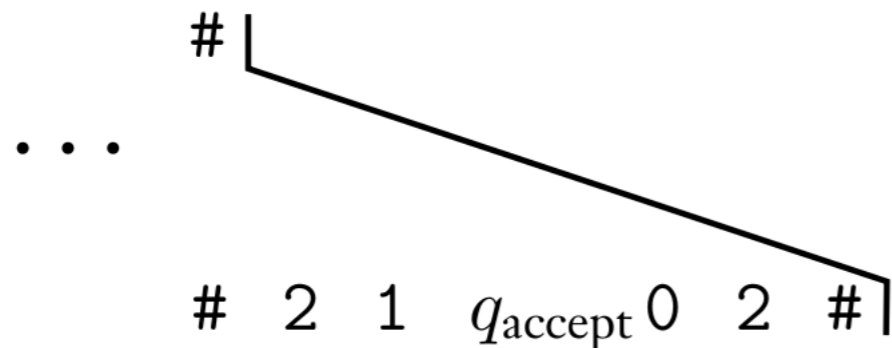
Suppose the last configuration of  $M$  is



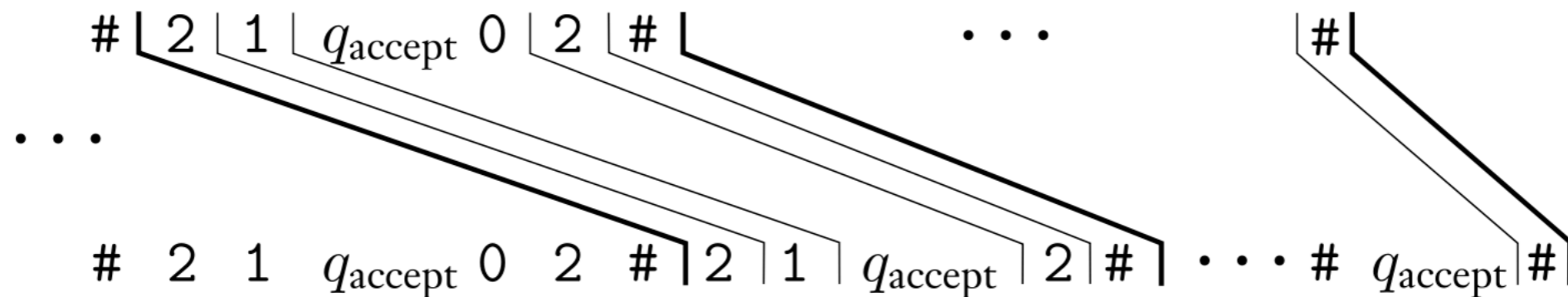
Then to allow the top to catch up we need these extra dominoes

# Construction Example

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Then to allow the top to catch up we need these extra dominoes

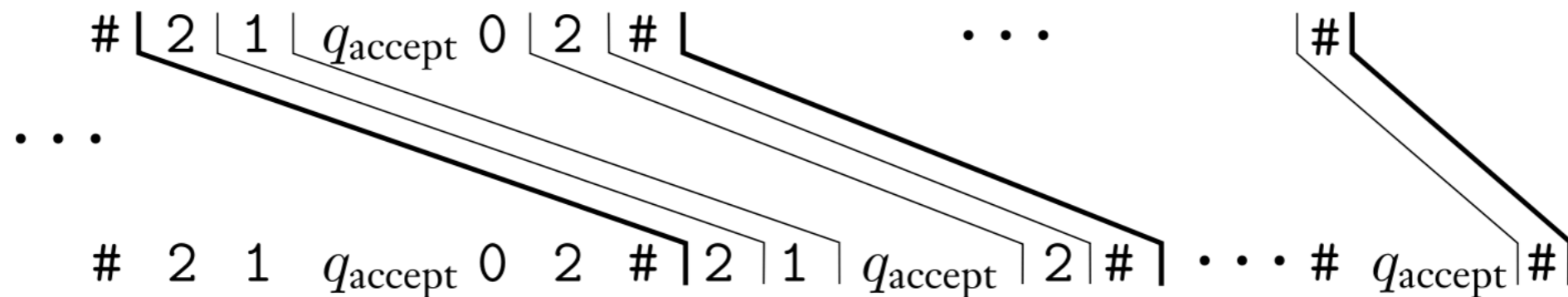




# Construction Example

- Finally, for the last step to match the extra  $q_{\text{accept}}\#$  at the bottom

add the domino  $\left[ \frac{q_{\text{accept}}\#\#}{\#} \right]$



# PCP Undecidable Proof

- To complete the proof, some details remain
  - Can reduce "modified PCP" to PCP
- Consider an instance of the modified PCP:

$$\left\{ \left[ \frac{t_1}{b_1} \right], \left[ \frac{t_2}{b_2} \right], \left[ \frac{t_3}{b_3} \right], \dots, \left[ \frac{t_k}{b_k} \right] \right\}$$

- Create an instance of PCP:

$$\left\{ \left[ \frac{\star t_1}{\star b_1 \star} \right], \left[ \frac{\star t_1}{b_1 \star} \right], \left[ \frac{\star t_2}{b_2 \star} \right], \left[ \frac{\star t_3}{b_3 \star} \right], \dots, \left[ \frac{\star t_k}{b_k \star} \right], \left[ \frac{\star \diamond}{\diamond} \right] \right\}.$$

where  $\star u = \star u_1 \star u_2 \star \dots \star u_k$ ,  $u \star = u_1 \star u_2 \star \dots \star u_k$  and

$$\star u \star = \star u_1 \star u_2 \dots \star u_k \star$$

# PCP to CFL Reductions

- Using PCP, we can show a bunch of questions about CFGs are undecidable:
  - **(Ambiguity)** Given a CFG  $G$ , is it ambiguous?
  - **(Disjoint)** Given two CFGs  $G_1, G_2$ , is  $L(G_1 \cap G_2) = \emptyset$ ?
  - **(Disjoint Regular)** Given two CFGs  $G_1, G_2$ , is  $L(G_1 \cap G_2)$  a regular language?
  - ... etc.