# CSCI 334: Principles of Programming Languages

Lecture 23: Why PL Matters

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Williams

## **Topics**

Wildly different models of programming. Which language do I use?

#### Your to-dos

- 1. Mostly working project, due Sunday 12/10
- Want to talk about your project?
   Last chance.
   Office hours tomorrow 10-11am, 1:30-2:30pm.

## Final project timeline

- 1. Project proposal (Lab 8), due Sun 11/12
- 2. Minimally working version (Lab 9), due Sun 11/19
- 3. Language specification doc (Lab 10), due Sun 12/3
- 4. Mostly working version (Lab 11), due Sun 12/10
- 5. Project + video presentation (Lab 12), due Sun 12/17

#### **Announcements**



CS Holiday Party Friday, Dec 8 @ 2:35pm CS Common Room

Join the CS faculty and your peers for an end-ofsemester celebration. We will have hot cocoa and treats for you to enjoy. Last gathering of the year!

Java, Python, etc. pass the rectangle test

## Ingalls Test for Extensibility

i.e., the "rectangle test"

• The test is about the ability to extend software *after* it has already been designed and written.

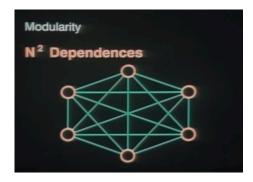
## The right choice depends on the problem

- OO offers a **different kind of extensibility** than functional (or function-oriented) languages.
- Suppose you're modeling a hospital.

Operation	Doctor	Nurse	Orderly
Print	Print Doctor	Print Nurse	Print Orderly
Pay	Pay Doctor	Pay Nurse	Pay Orderly

- FP makes it easy to add operations (rows above).
- OOP makes it easy to add data (columns above).

## Why I like OO



OO is fundamentally based on the idea that people matter in the design of a programming language.

How do we **minimize human effort** while designing large pieces of software?

### Prolog

## Prolog

- The goal of AI is to enable a computer to answer declarative queries.
- · I.e., it already knows how to answer you.
- · Prolog was an attempt to solve this problem.
- Since this was early work, the input language was somewhat primitive: predicate logic.
- As you will see, formulating queries in pure logic is not the easiest thing to do.
- However, for certain classes of logic, there are known efficient, deterministic algorithms for solving every possible query.

## Logic Programming







- Logic programming began as a collaboration between AI researchers (e.g., John McCarthy) and logicians (e.g., John Alan Robinson) to solve problems in artificial intelligence.
- Cordell Green built the first "question and answer" system using Robinson's "unification algorithm," demonstrating that it was practical to prove theorems automatically.

## Prolog

- Alain Colmerauer and Phillippe Roussel at Aix-Marseille University invented Prolog in 1972.
- They were inspired by a particular formulation of logic, called "Horn clauses," popularized by the logician Robert Kowalski.
- Horn clauses have a "procedural interpretation," meaning that they suggest a simple procedure for solving them, called "resolution."
- John Alan Robinson's unification algorithm is an efficient algorithm for doing resolution, and this is essentially the algorithm used by Prolog.



#### Horn Clause

- · Horn clauses are composed of two simple pieces:
- facts
- · rules (clauses)
- Rules are composed of facts
- · Complex facts may also be composed using conjunction.
- We will explore these concepts using Prolog syntax.
- · Note that Horn clauses can be "satisfied" in polynomial time.
- In fact, Horn logic is the most expressive form of logic known to be satisfiable in polynomial time.

### Facts (Prolog syntax)

· Here are some facts:

raining.

cloudy.

thursday.

- · Facts are assumed to be true.
- Facts of this form are sometimes called "atoms", since they are indivisible.
- The meaning of these facts is up to the programmer.
- · Facts can also be compound:

raining, cloudy.

cloudy, thursday.

- "," denotes "logical and".
- Note that, in Prolog, facts are always lowercase and must begin with a letter.

## Rules (Prolog syntax)

· Here are some rules:

```
sleep_deprived :- thursday.
unhappy :- raining,cloudy.
```

• The interpretation of a rule x := y is:

if Y is true, then X is true

- In other words, Y is the antecedent and X is the consequent.
- So, we might interpret the above as:

"students are sleep deprived if it is Thursday"

"I am unhappy if it is raining and cloudy."

## Variables (Prolog syntax)

 Note that I just used a generalization of rules without definition:

```
X :- Y
```

- · Prolog explicitly allows generalizations of facts like this.
- We call these generalizations "variables", because their precise values (i.e., facts) may not be known to us.
- In the "execution" of a Prolog program, we seek to "instantiate" variables with facts.
- In Prolog, variables are always written starting with an uppercase letter.
- We will come back to variables shortly.

## Complex facts (Prolog syntax)

• Prolog allows one additional form:

```
musician(mia).
musician(john).
friends with(mia,john).
```

- · Statements of this form are called "complex facts."
- · Again, the interpretation is up to you.
- E.g.,

"Mia is a musician."

"John is a musician."

"Mia is friends with John."

· Note that we do not automatically assume that

"John is friends with Mia"!

#### Queries

· Taken together, facts and rules form a "knowledge base."

```
raining.
cloudy.
thursday.
sleep_deprived :- thursday.
unhappy :- raining,cloudy.
```

• A query asks the knowledge base a question. E.g.,

```
?- sleep_deprived.
true
?- unhappy.
true
```

#### Resolution

• "Resolution" is the name of the procedure that Prolog uses to "satisfy" a query.

```
raining.
cloudy.
thursday.
sleep_deprived :- thursday.
unhappy :- raining,cloudy.
```

- Essentially, we seek to reduce a query expression to the expression true by substitution.
- · Remember that facts are assumed to be true.

#### Resolution

- 1. raining.
- 2. cloudy.
- 3. thursday.
- 4. sleep deprived :- thursday.
- 5. unhappy :- raining, cloudy.
- ?- sleep\_deprived.
- For a given query, we first seek either a fact that immediately makes the query true, or we seek a rule whose consequent is the query.
- When a rule is reduced to the form X :- true, then X is true.
- 6. sleep deprived :- thursday (by KB4)
- 7. sleep deprived :- true (by KB3)
- 8. true (by deduction)

#### Resolution

· Given the following knowledge base,

```
1. a :- b,c.

2. b :- d,e.

3. b :- g,e.

4. c :- e.

5. d.
```

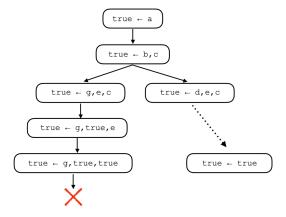
6. e.

7. f := a, g.

• let's try to satisfy the following query using resolution:

#### **Proof Search**

- Nonetheless, Prolog is not generally sensitive to the order of the facts in a database. How does this work?
- The answer is that resolution is actually a form of backtracking search.



#### Resolution with Variables

- Resolution with variables can be very computationally expensive.
- Unification allows resolution with variables to be completed in polynomial time.
- The basic insight is to "instantiate" variables "on demand" instead of enumerating all possible variable instantiations into facts.
- · Hindley-Milner is essentially just unification.

```
    musician(mia).
    musician(john).
    friends_with(X,Y) :- musician(X), musician(Y).
```

· Let's resolve the following query:

```
?- friends_with(mia,john).
```

#### Resolution with Variables

- When asking a query that utilizes variables, Prolog will both search for a satisfying assignment and it will return that assignment.
- There may be more than one possible assignment.
- If so, use the ";" command to ask for another solution.
- Let's resolve the following query:

```
?- friends with(mia,Who).
```

• We may even ask:

?- friends with(Who1,Who2).

#### Exercise

- Construct the a knowledge base containing the following facts:
- · "Giants eat people."
- · "Giants eat bunnies."
- "Bunnies eat grass."
- "People eat bunnies."
- · "People eat people."
- "Those who are eaten by others hate those others."
- "Monsters love those who hate themselves."
- Then supply a query that can answer:
- "Who do monsters love?"

## **Turing Tarpit**

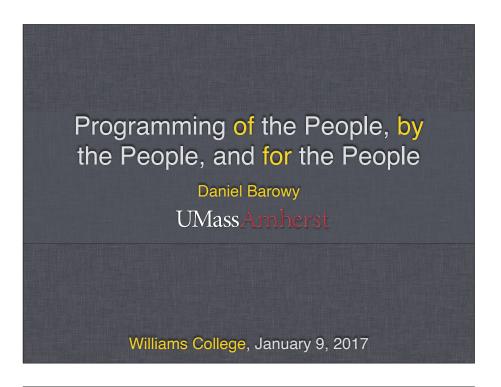
A **Turing tarpit** is a programming language flexible enough to do anything (i.e., it is **Turing equivalent**) while also being **difficult to learn and use** for everyday tasks.

"Beware of the Turing tar-pit in which everything is possible but nothing of interest is easy." —Alan Perlis

#### Examples:

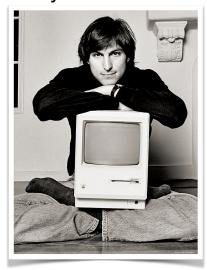
- Turing machines
- The Lambda Calculus
- Maybe Prolog?
- C?

FlashMeta





# A Bicycle for the Mind



This work is not done yet.

### Some things to think about

#### Would it be better to

- Have a programming language where bugs are impossible, but programming is difficult, or
- have a programming language where bugs are possible but their consequences are minimized?



# 

#### Would it be better to

- Have one language to rule them all, or
- have many different, small specialpurpose languages?

## Clojure

```
:require [clj-http.client :as http]
          [clojure.string :as str])
def haiku-url
"http://search.twitter.com/search.json?q=%23haiku
defn raw-haikus 🔲
(->> (http/get haiku-url {:as :json})
     :body
     :results
     (map :text)))
defn trim-lines [s]
 (->> (str/split-lines s)
      (map str/trim)
      (remove str/blank?)
     (str/join "\n")))
defn sanitize-haiku [haiku]
 (-> haiku
    (str/replace #"RT" "")
    (str/replace #"#\w+"
    (str/replace #"@\w+:?"
```

#### **HTML**

```
<title>Home | CSCI 334: Principles of Programming Languages, Fall 2022</title>
                                             CSCI 334: Principles of Programming Languages, Fall 2022
                                                                                                                         Home Lectures Assignments Handouts Help Hours Feedbac
    Thompson Physics Lab, room 306
Programming Languages, Fall
                                                                                                                             Tues & Thurs, 9:55-11:10am
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                                                                                                                             Optional supplemental reading (available in Schow reser-
Practical C Programming by Steve Qualine, ISBN:
```

# And if "many languages" is the answer, would it be better to

- Have many standalone languages, or
- have many languages that can be embedded in a host language?

### **SQL**

```
mysql> describe book_stock;
 Field | Type
                           | Null | Key | Default | Extra |
                            I YES I
  book_id | int(6)
                                           I NULL
 book_qty | int(6) | YES |
booktype | varchar(20) | YES |
                                           I NULL
                                           I NULL
3 rows in set (0.04 sec)
mysql> insert into book_stock values(1001,20,'education');
Query ОК, 1 гом affected (0.00 sec)
mysql> select × from book_stock;
  book_id | book_qty | booktype |
                20 | education |
  row in set (0.07 sec)
mysq1>
```

#### LINQ

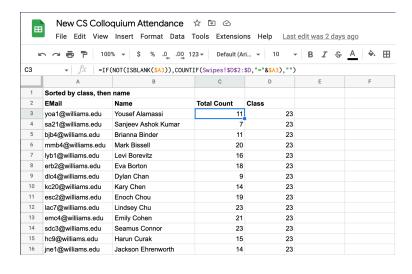
#### Would it be better to

- Leave programming to the **experts**, or
- let anybody do it?

#### C++

```
// Look for a matching path substitution and return the path this command should use
495 string Command::substitutePath(string p) noexcept {
      auto iter = _current_run._substitutions.find(p);
       if (iter == _current_run._substitutions.end()) return p;
      LOG(exec) << this << ": Replacing path " << p << " with " << iter->second;
       return iter->second;
505  void Command::addTempfile(shared_ptr<Artifact> tempfile) noexcept {
506 // Add the tempfile and mark it as not accessed (the value in the map)
       _current_run._tempfiles.emplace(tempfile, false);
511 const shared_ptr<Ref>& Command::getRef(Ref::ID id) noexcept {
512 ASSERT(id >= 0 && id < _current_run._refs.size())
          << "Invalid reference ID " << id << " in " << this;</pre>
514 ASSERT(_current_run._refs[id]) << "Access to null reference ID " << id << " in " << this;
518 // Store a reference at a known index of this command's local reference table
519 void Command::setRef(Ref::ID id, shared_ptr<Ref> ref) noexcept {
       ASSERT(ref) << "Attempted to store null ref at ID " << id << " in " << this;
       // Are we adding this ref onto the end of the refs list? If so, grow as needed
```

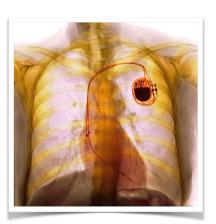
# Spreadsheets



# PL matters because computers are everywhere







# It's up to us how we want to use our machines



"A tasteful watercolor painting of a person pondering what to do with a computer." (DALL·E, Dec 2022)

Which language do I use?

# Next steps (aka, some things to do over the summer)

- Teach yourself another programming language.
- Dig in to a problem that bugs you.
   (me: I've always wanted to write a computer algebra solver)
- Keep playing with your project! It's yours! (and you can show it off to interviewers)
- Most of all, do something that excites you.