

CSCI 334:  
Principles of Programming Languages

Lecture 15: Parsing, part 2

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Topics

Using parser combinators

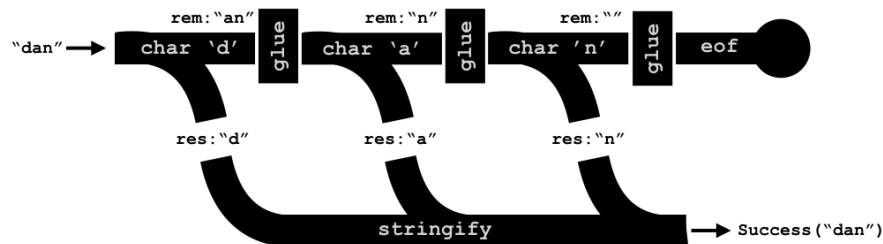
Your to-dos

1. Quiz, **due Wednesday 11/8.**
2. Lab 9, **due Sunday 11/13** (partner lab)

Parser Combinators

## Parser Combinators

- A kind of recursive decent parser.
- A **recursive descent parser** is a parser built from a set of **mutually recursive procedures** where each such procedure usually **implements one of the productions** of the grammar.
- Recursive descent parsers are “**top-down**,” meaning that they recognize sentences by expanding nonterminals, starting from the start symbol.
- “**Bottom-up**” parsers start with *terminal* symbols and work in the opposite direction, often utilizing dynamic programming... these are more common in practice!



## Basic Primitives

- Input

```
type Input = string * int * bool
```

- Output

```
type Outcome<'a> =
```

```
| Success of result: 'a * remaining: Input
```

```
| Failure of fail_pos: int * rule: String
```

## Basic Primitives

- A parser is

```
type Parser<'a> = Input -> Outcome<'a>
```

- Keep in mind: a parser *is a function*.

## Two varieties of parser

- Parsers that **consume input**. Correspond with grammar terminals.
- Parsers that **combine parsers**. Correspond with grammar non-terminals. Also called “combining forms.”
- For flexibility, you can also have **parsers that do both**.

## A very simple terminal parser

- To parse a given char  
`pchar(c: char) : Parser<char>`
- Notice that the **generic type** inside <brackets> is the **return type of the parser**.
- So `pchar` returns a *parser*.
- When it is run with an *input*, it returns an `Outcome<char>`.

## How to use it

- `(pchar 'z') input`
- `input` must be “prepared” first.
- ```
> let input = "zoo";  
  val input : string = "zoo"
```
- ```
> let i = prepare input;;  
  val i : Input = ("zoo", true)
```
- ```
> (pchar 'z') i;;  
  val it : Outcome<char> = Success ('z', ("oo", true))
```

## A very simple combining parser

- To parse two things in sequence:  
`pseq : p1:Parser<'a> -> p2:Parser<'b> ->  
 f:( 'a * 'b -> 'c) -> Parser<'c>`
- It looks more complicated than it is.
- Let’s look at each part.

## A very simple combining parser

- pseq :  
    p1:Parser<'a>  
    ->  
    p2:Parser<'b>  
    ->  
    f:('a \* 'b -> 'c) -> Parser<'c>
- p1 is a parser.

## A very simple combining parser

- pseq :  
    p1:Parser<'a>  
    ->  
    p2:Parser<'b>  
    ->  
    f:('a \* 'b -> 'c) -> Parser<'c>
- p2 is a parser.

## A very simple combining parser

- pseq :  
    p1:Parser<'a>  
    ->  
    p2:Parser<'b>  
    ->  
    f:('a \* 'b -> 'c) -> Parser<'c>
- **f** is a function that takes the result of **p1** and **p2** and **does something** with it. That **something** is up to **you**.

## How to use it

- pseq (pchar 'z') (pchar 'o') id
- id is F#'s identity function.
- Let's play with this in fsharp.i.

## More details

- It is **critical** that you read the “Parser Combinators” reading.
- I suggest that you **sit down, uninterrupted, for an hour or two**, and **work through the examples** in `fsharp.i`.
- The reading builds the `Parsers.fs` library that you are given for HW9.

## Example: brace language

- An *expression* is a sequence of *terms*, consisting of *at least one term*.
- A *term* is either 'aaa', 'bbb', or a *brace expression*.
- A *brace expression* is '{', followed by an *expression*, followed by '}'.

## Example: brace language

```
<expr> ::= <term>+  
<term> ::= aaa  
          | bbb  
          | <brace>  
<brace> ::= { <expr> }
```

We will write a parser for this language.

## Recap & Next Class

### Today:

Writing a parser

### Next class:

Building an entire language