## CS256: Algorithm Design and Analysis

## Assignment 1 (due 2/14/24)

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${ }^{\mathrm{A}} \mathrm{T}_{\mathrm{E}} \mathrm{X}$ typesetting is worth 5 points on this assignment.

## Time Complexity

Problem 1 (10 points). Take the following list of functions and arrange them in ascending order of growth rate. That is, if function $f(n)$ and $g(n)$ are such that $f(n)$ is $O(g(n))$, then $g(n)$ must immediately follow $f(n)$ in your list seperated by a comma. If two functions have asymptotically the same order, that is, $f(n)=\Theta(g(n))$, then indicate that explicitly and place them at the same index in your list. For full credit, you must give a brief justification for the ordering of each adjacent pair.

To be clear: your solution should be an ordering of (a), ... (k). You should also label every adjacent pair in the ordering; first briefly explaining why your solution is accurate, and also stating if the adjacent pair has asymptotically the same order. Thus, overall, your solution should consist of 1 ordering, as well as 9 explanations.

Note. All logs are base 2. You may find that sometimes instead of comparing $f(n)$ and $g(n)$ directly, it is easier to compare $\log (f(n))$ and $\log (g(n)))$. As $\log (x)$ is a strictly increasing function for $x>0, \log (f(n))<\log (g(n))$ implies $f(n)<g(n)$.
(a) $\log n$
(g) $4^{\log n}$
(b) $\log \sqrt{n}$
(h) $5^{n}$
(c) $\sqrt{\log n}$
(i) $n(\log n)^{3}$
(d) $\log \left(\sqrt{3^{n}}\right)$
(j) $n^{\frac{2}{\log n}}$
(e) $\sqrt{\log \left(3^{n}\right)}$
(k) $2^{n^{2}}$

## Solution.

Problem 2 (10 points). For any $n$, consider the following input: For all $1 \leq i \leq n$, the preferences for $h_{i}$ are $s_{1}, s_{2}, \ldots, s_{n}$. For all $1 \leq i \leq n$, the preferences for $s_{i}$ are $h_{1}, h_{2}, \ldots, h_{n}$.

Show that for any $n$, under the above input, the while loop of Gale-Shapeley iterates $\Omega\left(n^{2}\right)$ times (in other words, the hospitals make $\Omega\left(n^{2}\right)$ offers). You are not required to give a formal inductive proof-a clear English explanation suffices.

Technical Clarification. For this question, we will assume that the list of free hospitals is implemented using a queue, exactly as we saw in class, and assume that the queue begins with all hospitals in order $h_{1}, \ldots, h_{n}$ (so $h_{1}$ will be the first hospital removed from the queue).

## Solution.

Problem 3 (10 points). Decide whether you think the following statement (Statement 1) is True or False. If the statement is true give a proof; if false give a counterexample.

Statement 1. Consider an instance of the Stable Matching problem in which there is a hospital $h$ and a student $s$ such that $h$ is ranked first on the preference list of $s$, and $s$ is ranked first on the preference list of $h$. Then $h$ and $s$ must be matched to each other in every stable matching for the instance.

## Solution.

Problem 4 (10 points). (KT 3.9) There is a natural intuition that two nodes that are far apart in a communication network, i.e. separated by many hops, have a more tenuous connection than two nodes that are close together. Here is one way of making this intuition precise.

Suppose that an $n$-node undirected graph $G=(V, E)$ contains two nodes $s$ and $t$ such that the distance between $s$ and $t$ is strictly greater than $n / 2$.
(a) Prove that there must exist some node $v$, not equal to either $s$ or $t$, such that deleting $v$ from $G$ destroys all $s$ - $t$ paths. (In other words, show that the graph obtained from $G$ by deleting $v$ contains no path from $s$ to $t$.)
(b) Give an algorithm with running time $O(m+n)$ to find such a node $v$.

Solution.

Problem 5 (10 points). The diameter of a graph $G$ is the "longest shortest path", that is, $\operatorname{diam}(G)=\max \{\operatorname{dist}(u, v): u, v \in V\}$, where $d(u, v)$ is the length of the shortest path from $u$ to $v$ in $G$.

One way to calculate the diameter is by calculating $d(u, v)$ for all pairs of vertices and finding the largest. However, this is prohibitively expensive for large graphs, so some people have explored algorithms that can more quickly estimate the diameter of the graph.

Give a linear-time algorithm ${ }^{1}$ that, given an undirected graph $G$, returns a diameter estimate that is always within a factor of $1 / 2$ of the true diameter. That is, if the true diameter is $d$, show that your algorithm returns a value $k$ where $d / 2 \leq k \leq d$. You may assume that $G$ is connected.

Hint. Let's say I know the distance from $x$ to $y$ and the distance from $y$ to $z$. What can I say about the distance from $x$ to $z$ ?

Fun Fact. This approximation factor is not far from optimal for a linear-time algorithm: there is a conditional lower bound showing that approximating the diameter to a factor better than $3 / 2$ requires $\Omega\left(n^{2}\right)$ time. See: Liam Roditty and Virginia Vassilevska Williams. "Fast approximation algorithms for the diameter and radius of sparse graphs." STOC 2013.

## Solution.

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## Bonus Feedback Question

Question is optional with bonus points for answering. Feel free to add a descriptive answer.
Problem 6 (2 point). This problem set was:
(a) Just right amount of challenging, hits a
(c) On the easy side for now good balance!
(d) Other (please specify)
(b) Too challenging, and not in a good way.

## Solution.


[^0]:    ${ }^{1}$ Remember: Linear time for a graph $G=(V, E)$ means time $O(n+m)$, where $n=|V|$ and $m=|E|$.

