# P, NP, NP-hard, and NP-complete

# SAT, 3SAT $\in$ NP

- SAT. Given a CNF formula  $\phi$ , does it have a satisfying truth assignment?
- **3SAT.** A SAT formula where each clause contains exactly 3 literals (corresponding to different variables)
- $\phi = (\overline{x_1} \lor x_2, \lor x_3) \land (x_1, \overline{x_2} \lor x_3) \land (\overline{x_1} \lor x_2 \lor x_4)$
- Satisfying instance:  $x_1 = 1$ ,  $x_2 = 1$ ,  $x_3 = 0$ ,  $x_4 = 0$ , where 1 : true, 0 : false
- SAT, 3-SAT  $\in$  NP
  - Certificate: truth assignment to variables
  - Poly-time verifier: check if assignment evaluates to true

# NP-hard and NP-Complete Problems

## Cook-Levin Theorem (Idea)

- If 3SAT can be solved in polynomial time, then *any* problem in NP can be solved in polynomial time
- So: if 3SAT can be solved in polynomial time, then
  P = NP

## NP-hard intuition

- Our goal is to say that a problem X is NP-hard if:
  - If X can be solved in polynomial time, then any problem in NP can be solved in polynomial time
  - Therefore, if X can be solved in polynomial time, then P = NP

## What does this mean?

- We think that, probably,  $P \neq NP$
- So if a problem is NP-hard, then you probably cannot obtain a polynomial-time algorithm for it

#### Classifying Problems as Hard

- We are frustratingly unable to prove a lot of problems are **impossible** to solve efficiently
- Instead, we say problem X is likely very hard to solve by saying, if a polynomial-time algorithm was found for X, then something we all believe is impossible will happen
- Idea: X is NP-hard  $\Rightarrow$  if  $X \in P$ , then P = NP
- (Erickson) Calling a problem NP hard is like saying, "If I own a dog, then it can speak fluent English"
  - You probably don't know whether or not I own a dog, but you are definitely sure I don't own a talking dog
  - Corollary: No one should believe that I own a dog
- If a problem is NP hard, no one should believe it can be solved in polynomial time



# Use of Reductions: $X \leq_p Y$

#### **Design algorithms:**

• If *Y* can be solved in polynomial time, we know *X* can also be solved in polynomial time

#### **Establish intractability:**

• If we know that X is known to be impossible/hard to solve in polynomial-time, then we can conclude the same about problem Y

#### **Establish Equivalence:**

• If  $X \leq_p Y$  and  $Y \leq_p X$  then X can be solved in polytime iff Y can be solved in poly time and we use the notation  $X \equiv_p Y$ 

# **Digging Deeper**

- Graph 2-Color reduces to Graph 3-color
  - Just replace the third color with either of the two
- Graph 2-Color can be solved in polynomial time
  - How?
  - We can decide if a graph is bipartite in O(n + m) time using traversal
- Graph 3-color (we'll show) is NP hard

Intuitively, if problem X reduces to problem Y, then solving X is *no harder* than solving Y  $X \leq_p Y$ 

# **Relative Hardness**

- Suppose we know problem X is NP hard, how can we use that to show problem Y is also hard to solve?
- How do we compare the relative hardness of problems
- Recurring idea in this class: **reductions!**
- Informally, we say a problem X reduces to a problem Y, if can use an algorithm for Y to solve X
  - Bipartite matching reduces to max flow
  - Edge-disjoint paths reduces to max flow

Intuitively, if problem X reduces to problem Y, then solving X is no harder than solving Y  $X \leq_p Y$ 

# [Karp] Reductions

**Definition.** Decision problem X polynomial-time (Karp) reduces to decision problem Y if given any instance x of X, we can construct an instance y of Y in polynomial time s.t  $x \in X$  if and only if  $y \in Y$ .

Notation.  $X \leq_p Y$ 



# NP hard: Definition

- We will show problems are NP hard using reductions.
  - A problem *Y* is **NP hard**, if, for any problem  $X \in$  **NP**,  $X \leq_p Y$
- This means that if  $Y \in P$ , then P = NP
- Cook-Levin theorem [1973]: 3SAT is NP hard

# **NP Completeness**

- **Definition.** A problem X is NP complete if X is NP hard and  $X \in NP$
- 3SAT is **NP** complete
  - 3SAT ∈ NP: given an assignment to input gates (certificate), can verify whether output is one or zero in poly-time
  - 3SAT is NP hard (Cook-Levin Theorem)



# Summary

- "X is NP-hard"  $\Leftrightarrow$  "X  $\in$  P if and only if P = NP"
- A problem X is NP complete if X is NP hard and  $X \in NP$
- Thus, NP-complete problems are the hardest problems in NP



# Proving NP Hardness

- To prove problem Y is NP-hard
  - Difficult to prove every problem in  ${\sf NP}$  reduces to Y
  - Instead, we use a known-NP-hard problem  $\boldsymbol{Z}$
  - We know every problem X in NP,  $X \leq_p Z$
  - Notice that  $\leq_p$  is transitive
  - Thus, enough to prove  $Z \leq_p Y$

To prove that a problem Y is NP hard, reduce a known NP hard problem Z to Y

#### Known NP Hard Problems?

- For now: SAT (Cook-Levin Theorem)
- We will prove a whole repertoire of NP hard and NP complete problems by using reductions
- Before reducing SAT to other problems to prove them NP hard, let us practice some easier reductions first

To prove that a problem Y is NP hard, reduce a known NP hard problem Z to Y

#### **Reductions: General Pattern**

- Describe a polynomial-time algorithm to transform an arbitrary instance x of Problem X into a special instance y of Problem Y
- Prove that if x is a "yes" instance of X, then y is a "yes" instance of Y
- Prove that if y is a "yes" instance of  $Y\!\!\!\!\!$  , then x is a "yes" instance of X
- Notice that correctness of reductions are not symmetric:
  - the "if" proof needs to handle arbitrary instances of X
  - the "only if" needs to handle the special instance of  ${\it Y}$



# **VERTEX-COVER** $\equiv_p$ **IND-SET**

## IND-SET

- Given a graph G = (V, E), an independent set is a subset of vertices  $S \subseteq V$  such that no two of them are adjacent, that is, for any  $x, y \in S$ ,  $(x, y) \notin E$
- IND-SET Problem. Given a graph G = (V, E) and an integer k, does G have an independent set of size at least k?



independent set of size 6

#### Vertex-Cover

- Given a graph G = (V, E), a vertex cover is a subset of vertices  $T \subseteq V$  such that for every edge  $e = (u, v) \in E$ , either  $u \in T$  or  $v \in T$ .
- VERTEX-COVER Problem. Given a graph G = (V, E)and an integer k, does G have a vertex cover of size at most k?



# **Our First Reduction**

- VERTEX-COVER  $\leq_p$  IND-SET
  - Suppose we know how to solve independent set, can we use it to solve vertex cover?
- Claim. S is an independent set of size k iff  $V \setminus S$  is a vertex cover of size n k.
- **Proof.**  $(\Rightarrow)$  Consider an edge  $e = (u, v) \in E$ 
  - S is independent: u, v both cannot be in S
  - At least one of  $u, v \in V \backslash S$
  - $V \setminus S$  covers e

# **Our First Reduction**

- VERTEX-COVER  $\leq_p$  IND-SET
  - Suppose we know how to solve independent set, can we use it to solve vertex cover?
- Claim. S is an independent set of size k iff  $V \setminus S$  is a vertex cover of size n k.
- **Proof.** ( $\Leftarrow$ ) Consider an edge  $e = (u, v) \in E$ 
  - $V \setminus S$  is a vertex cover: at least one of u, v or both must be in  $V \setminus S$
  - Both *u*, *v* cannot be in *S*
  - Thus, S is an independent set.

# Vertex Cover $\equiv_p$ IND Set

- VERTEX-COVER  $\leq_p$  IND-SET
  - Suppose we know how to solve independent set, can we use it to solve vertex cover?
- Reduction. Let G' = G, k' = n k.
  - ( $\Rightarrow$ ) If G has a vertex cover of size at most k then G' has an independent set of size at least k'
  - (  $\Leftarrow$  ) If G' has an independent set of size at least k' then G has a vertex cover of size at most k
- IND-SET  $\leq_p$  VERTEX-COVER
  - Same reduction works: G' = G, k' = n k
- VERTEX-COVER  $\equiv_p$  IND-SET

# IND-SET is NP Complete: $3SAT \leq_p IND-SET$

### **IND-SET: NP Complete**

- To show Independent set is NP complete
  - Show it is in NP (already did in previous lectures)
  - Reduce a known NP complete problem to it
    - We will use 3-SAT
- Looking ahead: once we have shown 3-SAT  $\leq_p$  IND-SET
  - Since IND-SET  $\leq_p$  Vertex Cover
  - And Vertex Cover  $\leq_p$  Set Cover
  - We can conclude they are also NP hard
  - As they are both in NP, they are also NP complete!

#### IND-SET: NP hard

- Theorem.  $3-SAT \leq_p IND-SET$
- Given an instance  $\Phi$  of 3-SAT, we construct an instance  $\langle G,k\rangle$  of IND-SET s.t. G has an independent set of size k iff  $\phi$  is satisfiable.



- **Reduction.** Let k be the number of clauses in  $\Phi$ .
  - G has 3k vertices, one for each literal in  $\Phi$
  - (Clause gadget) For each clause, connect the three literals in a triangle
  - (Variable gadget) Each variable is connected to its negation



#### Observations.

- Any independent set is *G* can contain at most 1 vertex from each clause triangle
- Only one of  $x_i$  or  $\overline{x_i}$  can be in an independent set (*consistency*)



- Claim.  $\Phi$  is satisfiable iff G has an independent set of size k
- (  $\Rightarrow$  ) Suppose  $\Phi$  is satisfiable, consider a satisfying assignment
  - There is at least one true literal in each clause
  - Select one true literal from each clause/triangle
  - This is an independent set of size k



- Claim.  $\Phi$  is satisfiable iff *G* has an independent set of size  $k = |\phi|$
- (  $\Leftarrow$  ) Let S be in an independent set in G of size k
  - *S* must contain exactly one node in each triangle
  - Set the corresponding literals to *true*
  - Set remaining literals consistently
  - All clauses are satisfied  $\Phi$  is satisfiable



## **Reduction Strategies**

- Equivalence
  - VERTEX-COVER  $\equiv_p$  IND-SET
- Special case to general case
  - VERTEX-COVER  $\leq_p$  SET-COVER
- Encoding with gadgets
  - $3-SAT \leq_p IND-SET$
- Transitivity
  - $3-SAT \leq_p IND-SET \leq_p VERTEX-COVER \leq_p SET-COVER$
  - Thus, IND-SET, VERTEX-COVER and SET-COVER are NP hard
  - Since they are all in NP, also NP complete

#### IND-SET $\leq_p$ Clique

## Clique

- A clique in an undirected graph is a subset of nodes such that every two nodes are connected by an edge.
   A k-clique is a clique that contains k nodes.
- CLIQUE. Given a graph *G* and a number *k*, does *G* contain a *k*-clique?



#### IND-SET to CLIQUE

- **Theorem.** IND-SET  $\leq_p$  CLIQUE.
- We want to: Reduce IND-SET to Clique. Given instance  $\langle G, k \rangle$  of independent set, construct an instance  $\langle G', k' \rangle$  of clique such that
  - G has independent set of size k iff G' has clique of size k'.



## IND-SET to CLIQUE

- Theorem. IND-SET  $\leq_p$  CLIQUE.
- Proof. Given instance  $\langle G, k \rangle$  of independent set, we construct an instance  $\langle G', k' \rangle$  of clique such that G has independent set of size k iff G' has clique of size k'
- Reduction.
  - Let  $G' = (V, \overline{E})$ , where  $e = (u, v) \in \overline{E}$  iff  $e \notin E$
  - Let k' = k
  - (  $\Rightarrow$  ) G has an independent set S of size k, then S is a clique in G'
  - (  $\Leftarrow$  ) G' has a clique Q of size k, then Q is an independent set in G

### List of NPC Problems So Far

- SAT
- 3-SAT
- INDEPENDENT SET
- VERTEX COVER
- SET COVER
- CLIQUE
- More to come:
  - Subset Sum/Knapsack
  - 3-COLOR
  - Hamiltonian cycle / path

#### SUBSET-SUM is NP Complete:

Vertex-Cover  $\leq_p$  SUBSET-SUM

#### Subset Sum Problem

#### • SUBSET-SUM.

Given *n* positive integers  $a_1, \ldots, a_n$  and a target integer *T*, is there a subset of numbers that adds up to exactly *T* 

#### • SUBSET-SUM $\in$ NP

- Certificate: a subset of numbers
- Poly-time verifier: checks if subset is from the given set and sums exactly to  ${\cal T}$
- Problem has a pseudo-polynomial O(nT)-time dynamic programming algorithm similar to Knapsack
- Will prove SUBSET-SUM is NP hard: reduction from vertex cover
- NP hard problems that have pseudo-polynomial algorithms are called weakly NP hard

- Theorem. VERTEX-COVER  $\leq_p$  SUBSET-SUM
- Proof. Given a graph G with n vertices and m edges and a number k, we construct a set of numbers
   a<sub>1</sub>,..., a<sub>t</sub> and a target sum T such that G has a vertex cover of size k iff there is a subset of numbers that sum to T



- Theorem. VERTEX-COVER  $\leq_p$  SUBSET-SUM
- **Proof.** Label the edges of G as  $0, 1, \ldots, m 1$ .
- **Reduction**. Create n + m integers and a target value T as follows
- Each integer is a m + 1-bit number in base four
- Integers representing vertices and edges:
  - Vertex integer  $a_v$ : *m*th (most significant) bit is 1 and for i < m, the *i*th bit is 1 if *i*th edge is incident to vertex *v*
  - Edge integer  $b_{uv}$ : *m*th digit is 0 and for i < m, the *i*th bit is 1 if this integer represents an edge i = (u, v)

• Target value 
$$T = k \cdot 4^m + \sum_{i=0}^{m-1} 2 \cdot 4^i$$

• Example: consider the graph G = (V, E) where  $V = \{u, v, w, x\}$ and  $E = \{(u, v), (u, w), (v, w), (v, x), (w, x)\}$ 

	5 <sup>th</sup>	$4^{\text{th}}$ : (wx)	3 <sup>rd</sup> : (vx)	2 <sup>nd</sup> : (vw)	1 <sup>st</sup> : (uw)	Oth: (uv)
a <sub>u</sub>	1	0	0	0	1	1
$a_v$	1	0	1	1	0	1
$a_w$	1	1	0	1	1	0
$a_x$	1	1	1	0	0	0
$b_{uv}$	0	0	0	0	0	1
$b_{uw}$	0	0	0	0	1	0
$b_{vw}$	0	0	0	1	0	0
$b_{vx}$	0	0	1	0	0	0
$b_{wx}$	0	1	0	0	0	0



- $a_u := 111000_4 = 1344$   $a_v := 110110_4 = 1300$   $a_w := 101101_4 = 1105$  $a_x := 100011_4 = 1029$
- $b_{uv} := 010000_4 = 256$   $b_{uw} := 001000_4 = 64$   $b_{vw} := 000100_4 = 16$   $b_{vx} := 000010_4 = 4$  $b_{wx} := 000001_4 = 1$

• If k = 2 then  $T = 222222_4 = 2730$ 

#### Correctness

- Claim. G has a vertex cover of size k if and only there is a subset X of corresponding integers that sums to value T
- ( $\Rightarrow$ ) Let *C* be a vertex cover of size *k* in *G*, define *X* as

 $X := \{a_v \mid v \in C\} \cup \{b_i \mid \text{edge } i \text{ has exactly one endpoint in } C\}$ 

- Sum of the most significant bits of X is k and all other wits sum to 2
- Thus the elements of X sum to exactly T  $C = \{v, w\}$

$$T = k \cdot 4^m + \sum_{i=0}^{m-1} 2 \cdot 4^i$$
$$T = 222222_4 = 2730$$

- Claim. G has a vertex cover of size k if and only there is a subset X of corresponding integers that sums to value T
- (  $\Leftarrow$  ) Let X be the subset of numbers that sum to T
- That is, there is  $V' \subseteq V, E' \subseteq E$  s.t.

$$X := \sum_{v \in V'} a_v + \sum_{i \in E'} b_i = T = k \cdot 4^m + \sum_{i=0}^{m-1} 2 \cdot 4^i$$

- These numbers are base 4 and there are no carries
- Each  $b_i$  only contributes 1 to the *i*th digit, which is 2
- Thus, for each edge i, at least one of its endpoints must be in V'
  - V' is a vertex cover
- Size of V' is k: only vertex-numbers have a 1 in the mth position

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