

CSCI 136  
Data Structures &  
Advanced Programming

Recursion

# Recursion

# Recursion

- **General problem-solving strategy**
  - Decompose problem into sub-problems
    - Sub-problem : Simpler version of same problem
  - Solve sub-problems
    - Either by further decomposition
    - Or directly, if sub-problem is easy
  - Combine sub-problem solutions to build problem solution

# Recursion

- Many algorithms are recursive
  - Recursive algorithms are often easier to
    - Understand and implement
    - Prove correct
- In this presentation, we
  - Review recursion
  - Introduce techniques for reasoning about recursive algorithms

# A Simple Example : Factorial

- $n!$  (pronounced " $n$  factorial") denotes the product of the first  $n$  positive integers

$$n! = n \cdot (n - 1) \cdot (n - 2) \cdot \dots \cdot 2 \cdot 1$$

- Note:  $n!$  is only defined for  $n \geq 1$ , although by convention we define  $0! = 1$
- We could compute  $n!$  with a for loop...

```
int product = 1;
for(int i = 1; i <= n; i++)
    product *= i;
```

- But we could also write it recursively....

# Factorial

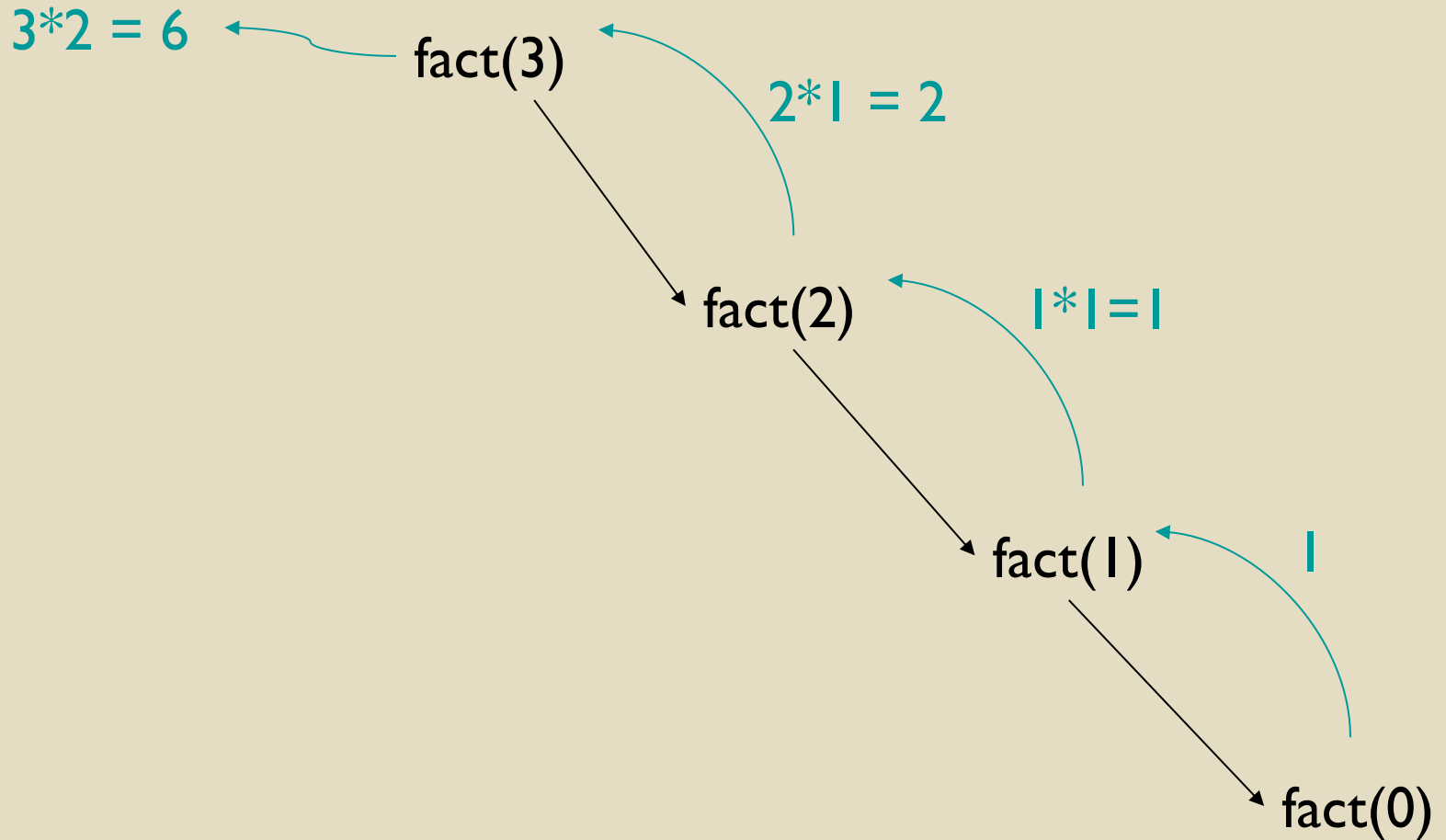
$$n! = n \cdot (n - 1) \cdot (n - 2) \cdot \dots \cdot 2 \cdot 1$$

- Recursive definition (what “...” really means!)
  - $n! = n \cdot (n - 1)!$
  - $1! = 1$  (or  $0! = 1$ )

```
// Pre: n >= 0
public static int fact(int n) {
    if (n==0) return 1;
    else return n*fact(n-1);
}
```

# Factorial

```
int k = fact(3);
```



# Factorial

- In recursion, we always use the same basic approach
- What's our easy case? [Sometimes “cases”]
  - $n=0$  : `fact(0) = 1`
- What's the recursive relationship?
  - $n>0$  : `fact(n) = n · fact(n-1)`



# Recursive Method Structure

(simple version)

```
my_recursive_method( data ) {  
  if (data is simple) // typically called "the base case"  
    solve directly  
  else {  
    divide data into  $data_1, \dots, data_k$   
    call my_recursive_method on each of  $data_1, \dots, data_k$   
    and combine the results as needed
```

# Example : Fibonacci Numbers

- 1, 1, 2, 3, 5, 8, 13, ...

- Definition

$$F_0 = 1, F_1 = 1$$

$$F_n = F_{n-1} + F_{n-2} \text{ (for } n > 1\text{)}$$

- Inherently recursive!
- It appears almost everywhere
  - Growth: Populations, plant features
  - Architecture
  - Data Structures!

# fib.java

```
public class fib{
    // pre: n is non-negative
    public static int fib(int n) {

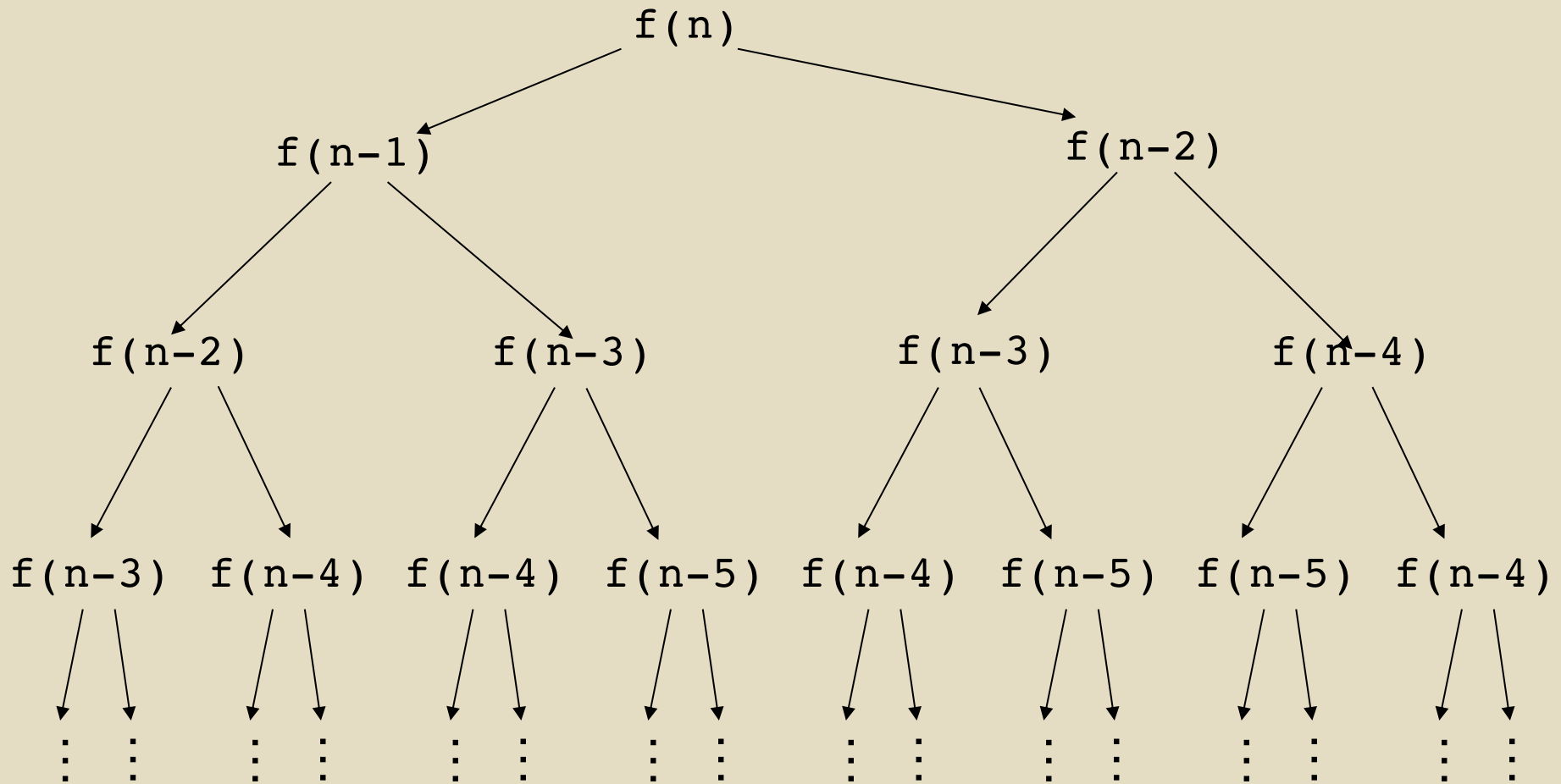
        if (n==0 || n == 1)                // Note: Two base cases!
            return 1;
        else
            return fib(n - 1) + fib(n - 2);
    }

    public static void main(String args[]) {
        // This method could be a single line but: readability!
        int n = Integer.valueOf(args[0]);
        int result = fib(n);
        System.out.println(result);
    }
}
```

Demo: RecursiveMethods.java....

Question: Why is fib so slow?!

# Recursive Fibonacci Method



Yikes!

# Recursion Tradeoffs

- Advantages
  - Often easier to construct recursive solution
  - Code is usually cleaner
  - Some problems do not have obvious non-recursive solutions
- Disadvantages
  - Overhead of recursive calls
  - Can use lots of memory (need to store state for each recursive call until base case is reached)
    - E.g. recursive fibonacci method

# Recursive Contains

Consider a slightly rewritten contains method for SinglyLinkedList

```
public static boolean contains(Node<String> n, String v) {
    if( n == null || v == null ) return false;

    while(n != null) {
        if( v.equals(n.value())) return true;
        n = n.next();
    }
    return false;
}
```

Now let's try a recursive approach

```
public static boolean contains(Node<String> n, String v) {
    if( n == null || v == null ) return false;

    return v.equals(n.value()) || contains(n.next(), v);
}
```

Nice!

# Recursive Contains for Vector

Replace loop in contains method with recursive helper method

- Helper method will work on any *tail slice* of the array
  - Like python array slice, but only when fromIndex  $\leq$  toIndex
    - and, in this case, toIndex = size() - 1

```
public boolean contains(E elt) {  
    return contains(elt, 0); }  
}
```

// Helper method: returns true if elt is stored in range from..

```
public boolean contains(E elt, int from) {  
    if (from == size)  
        return false; // Base case: empty range  
    else  
        return elt.equals(elementData[from]) ||  
            contains(elt, from+1);  
}
```

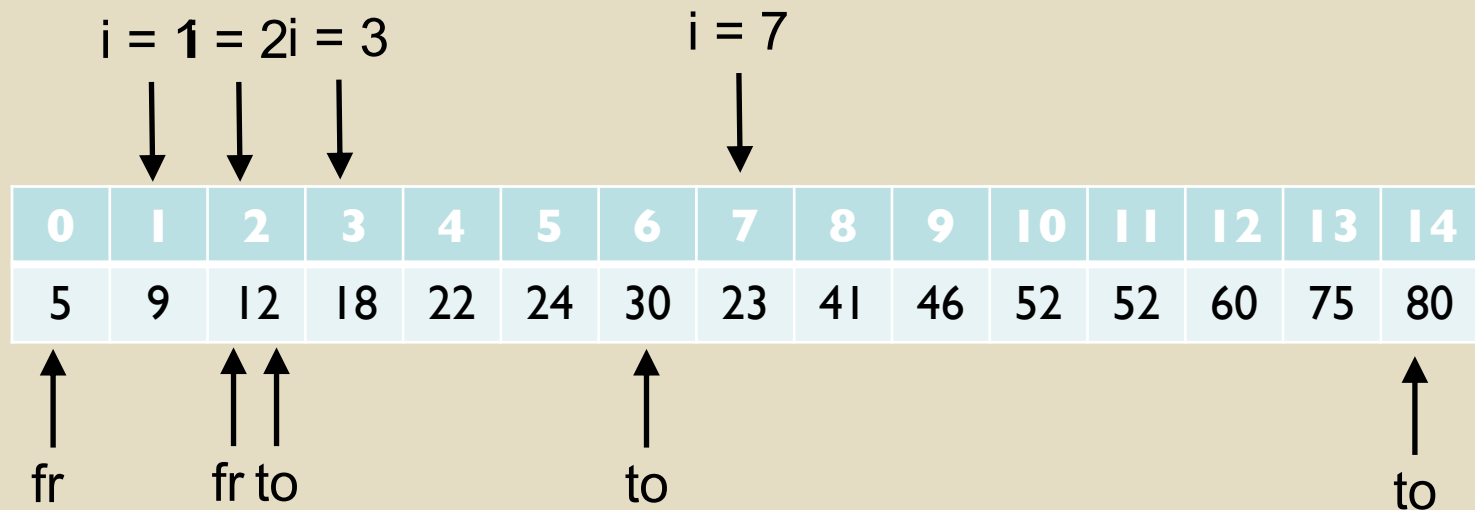
# Binary Search in Sorted Array

- Given an array `a[]` of positive integers in increasing order, and an integer `x`, find location of `x` in `a[]`.
  - Take “indexOf” approach: return -1 if `x` is not in `a[]`
- Idea
  - Compare `x` to "middle" element of array
    - If they are equal, return index of middle element
  - If `x` is smaller, recursively check "left half" of array
  - Otherwise, recursively check "right half" of array



# Binary Search in Sorted Array

Let's picture the idea: Search for 12



## Notes

- Need to keep track of current *search range*: `fromLoc..toLoc`
- Need to know when search has failed
  - Search for 11 : Same sequence until failure

# Binary Search Pseudo-Code

```
// Search arr[from..to] for value  
// Interpret from > to as an empty range  
int recBinSearch(int[] arr, int from, int to, value)  
    if (from > to) return -1  
  
    int mid = (to + from)/2  
    if (value equals arr[mid])  
        return mid  
    elseif (value < arr[mid])  
        return recBinSearch(arr, from, mid-1, value)  
    else  
        return recBinSearch(arr, mid+1, to, value)
```

# Binary Search : Java Version

- Given an array `a[]` of positive integers in increasing order, and an integer `x`, find location of `x` in `a[]`.
  - Take “indexOf” approach: return -1 if `x` is not in `a[]`

```
protected static int recBinarySearch(int a[], int value,
                                     int low, int high) {
    if (low > high) return -1;
    else {
        int mid = (low + high) / 2;           //find midpoint
        if (a[mid] == value) return mid;     //first comparison
                                           //second comparison
        else if (a[mid] < value)             //search upper half
            return recBinarySearch(a, value, mid + 1, high);
        else                                  //search lower half
            return recBinarySearch(a, value, low, mid - 1);
    }
}
```

# Alternative Pseudo-Code

```
// Pre: from ≤ to
boolean recBinSearch(int[] arr, int from, int to, value)
    if (from == to)
        if (value equals arr[from]) return true
        else return false

    int mid = ⌊(to + from)/2⌋ // round down
    if (value ≤ arr[mid])
        return recBinSearch(arr, from, mid, value)
    else
        return recBinSearch(arr, mid+1, to, value)
```

Only two tests in all but base case. Modestly better on average!

**Next Episode : Mathematical Induction**