CSCI 136 Data Structures & Advanced Programming

> Lecture 8 Fall 2019 Instructors: Bill & Sam

Administrative Details

- Remember: First Problem Set is online
- Due at beginning of class on Friday
- Lab 3
 - You may work with a partner
 - Fill out the Google Form by 4 pm today (check email!)
 - Come to lab with a plan!
 - Answer questions before lab
 - Released later today
- Lab I grades later today

Last Time

Measuring Computational Complexity



- More Recursion
- Mathematical Induction (Weak)

Vector Operations : Worst-Case

For n = Vector size (not capacity!):

- O(1): size(), capacity(), isEmpty(), get(i), set(i), firstElement(), lastElement()
- O(n): indexOf(), contains(), remove(elt), remove(i)
- What about add methods?
 - If Vector doesn't need to grow
 - add(elt) is O(1) but add(elt, i) is O(n)
 - Otherwise, depends on ensureCapacity() time
 - Time to compute newLength : $O(\log n)$
 - Time to copy array: O(n)
 - $O(\log n) + O(n)$ is O(n)

Vector: Add Method Complexity

Suppose we grow the Vector's array by a fixed amount d. How long does it take to add n items to an empty Vector?

- The array will be copied each time its capacity needs to exceed a multiple of d
 - At sizes 0, d, 2d, ..., n
- Copying an array of size kd takes ckd steps for some constant c, giving a total of

$$\sum_{k=1}^{n/d} c \cdot k \cdot d = c \cdot d \sum_{k=1}^{n/d} k = c \cdot d \cdot \frac{\binom{n}{d}\binom{n}{d+1}}{2} = O(n^2)$$

Vector: Add Method Complexity

Suppose we want to grow the Vector's array by doubling. How long does it take to add *n* items to an empty Vector?

- The array will be copied each time it's capacity needs to exceed a power of 2.
 - At sizes $0, 1, 2, 4, 8, \dots, 2^{\lfloor \log_2 n \rfloor}$
- Copying an array of size 2^k takes c2^k steps for some constant c, giving a total of:

$$\sum_{k=1}^{\log_2 n} c \cdot 2^k = c \sum_{k=1}^{\log_2 n} 2^k = c \cdot (2^{1+\log_2 n} - 1) = O(n)$$

Common Complexities

For n = measure of problem size:

- O(1): constant time and space
- $O(\log n)$: divide and conquer algorithms, binary search
- O(n): linear dependence, simple list lookup
- $O(n \log n)$: divide and conquer sorting algorithms
- $O(n^2)$: matrix addition, selection sort
- $O(n^3)$: matrix multiplication
- $O(n^{12})$: Original AKS primality test for n-bit integers
- $O(2^n)$: subset sum, graph 3-coloring, satisfiability, ...
- O(n!): traveling salesman problem (in fact $O(n^2 2^n)$)

Recursion

- General problem solving strategy
 - Break problem into smaller pieces (sub-problems)
 - Sub-problems are typically smaller versions of same problem

Recursion

- Many algorithms are recursive
 - Can be easier to understand, prove correctness, or determine efficiency
- Today we will review recursion and then talk about techniques for reasoning about recursive algorithms

- n! = n(n-1)(n-2)(n-3)...(3)(2)(1)
- How can we implement this?
 - We could use a for loop...
 int product = 1;
 for(int i = 1;i <= n; i++)
 product *= i;</pre>
- But we could also write it recursively....

•
$$n! = n(n-1)(n-2)(n-3)...(3)(2)(1)$$

• Recursive definition (what "..." really means!)

•
$$n! = n * (n - 1)!$$

• 0! = 1
 // Pre: n >= 0
 public static int fact(int n) {
 if (n==0) return 1;
 else return n*fact(n-1);
 }



- In recursion, we always use the same basic approach
- What's our base case? [Sometimes "cases"]
 - n = 0; fact(0) = 1
- What's the recursive relationship?
 - n > 0; fact(n) = n * fact(n 1)

Fibonacci Numbers

- 1, 1, 2, 3, 5, 8, 13
- Definition
 - $F_0 = 1, F_1 = 1$
 - For n > 1, $F_n = F_{n-1} + F_{n-2}$
- Inherently recursive!
- It appears almost everywhere
 - Growth: Populations, plant features
 - Architecture
 - Data Structures!

fib.java

```
public class fib{
   // pre: n is non-negative
    public static int fib(int n) {
       if (n==0 | | n == 1) {
          return 1;
       }
       else {
          return fib(n - 1) + fib(n - 2);
       }
    }
    public static void main(String args[]) {
       System.out.println(fib(Integer.valueOf(args[0]).intValue()));
    }
}
```

Demo: RecursiveMethods.java.... Question: Why is fib so slow?!

Towers of Hanoi

- Demo
- Base case:
 - One disk: Move from start to finish
- Recursive case (n disks):
 - Move smallest n-1 disks from start to temp
 - Move bottom disk from start to finish
 - Move smallest n-1 disks from temp to finish
- Let's try to write it....

Recursion Tradeoffs

- Advantages
 - Often easier to construct recursive solution
 - Code is usually cleaner
 - Some problems do not have obvious nonrecursive solutions
- Disadvantages
 - Overhead of recursive calls
 - Can use lots of memory (need to store state for each recursive call until base case is reached)
 - E.g. recursive fibonacci method

Alternate contains() for Vector

// Helper method: returns true if elt has index in range from..to
public boolean contains(E elt, int from, int to) {

```
if (from > to)
    return false; // Base case: empty range
else
    return elt.equals(elementData[from]) ||
        contains(elt, from+1, to);
```

}

```
public boolean contains(E elt) {
   return contains(elt, 0, size()-1); }
```

- What's the time complexity of contains?
 - O(to from + I) = O(n) (n is the portion of the array searched)
 - Why?
 - Bootstrapping argument! True for: to from = 0, to from = 1, ...
- Let's formalize this bootstrapping idea....

- The mathematical cousin of recursion is induction
- Induction is a proof technique
- Reflects the structure of the natural numbers
- Use to simultaneously prove an infinite number of theorems!

• Example: Prove that for every $n \ge 0$

$$P_n: \sum_{i=0}^n i = 0 + 1 + \dots + n = \frac{n(n+1)}{2}$$

- Proof by induction:
 - Base case: P_n is true for n = 0 (just check it!)
 - Induction step: If P_n is true for some $n \ge 0$, then P_{n+1} is true.

$$P_{n+1}: 0 + 1 + \dots + n + (n+1) = \frac{(n+1)((n+1)+1)}{2} = \frac{(n+1)(n+2)}{2}$$

Check: $0 + 1 + \dots + n + (n+1) = \frac{n(n+1)}{2} + (n+1) = \frac{(n+1)(n+2)}{2}$

• First equality holds by assumed truth of P_n!

Principle of Mathematical Induction (Weak)

Let P(0), P(1), P(2), ... Be a sequence of statements, each of which could be either true or false. Suppose that

- I. P(0) is true, and
- 2. For all $n \ge 0$, if P(n) is true, then so is P(n+1).

Then all of the statements are true!

Note: Often Property 2 is stated as

2. For all n > 0, if P(n-1) is true, then so is P(n). Apology: I do this a lot, as you'll see on future slides!

• Prove:
$$\sum_{i=0}^{n} 2^{i} = 2^{0} + 2^{1} + 2^{2} + \dots + 2^{n} = 2^{n+1} - 1$$

• Prove: $0^3 + 1^3 + ... + n^3 = (0 + 1 + ... + n)^2$

Proof:
$$0^3 + 1^3 + ... + n^3 = (0 + 1 + ... + n)^2$$

Note: I'm doing the n-1
$$\rightarrow$$
 n version

$$(0^{3} + 1^{3} + ...n^{3}) = (0^{3} + 1^{3} + ... + (n - 1)^{3}) + n^{3}$$
Induction

$$= (0 + 1 + ... + (n - 1))^{2} + n^{3}$$

$$= \left(\frac{n(n - 1)}{2}\right)^{2} + n^{3}$$

$$= n^{2} \left(\frac{(n - 1)^{2} + 4n}{4}\right)$$

$$= n^{2} \left(\frac{n^{2} + 2n + 1}{4}\right)$$

$$= n^{2} \left(\frac{(n + 1)^{2}}{4}\right)$$

$$= \left(\frac{n(n + 1)}{2}\right)^{2}$$

$$= (0 + 1 + ... + n)^{2}$$

What about Recursion?

- What does induction have to do with recursion?
 - Same form!
 - Base case
 - Inductive case that uses simpler form of problem
- Example: factorial
 - Prove that fact(n) requires n multiplications
 - Base case: n = 0 returns 1, 0 multiplications
 - Assume true for all k<n, so fact(k) requires k multiplications.
 - fact(n) performs one multiplication (n*fact(n-1)). We know that fact(n-1) requires n-1 multiplications. 1+n-1 = n, therefore fact(n) requires n multiplications.

Counting Method Calls

- Example: Fibonacci
 - Prove that fib(n) makes at least fib(n) calls to fib()
 - Base cases: n = 0: I call; n = I; I call
 - Assume that for some n ≥ 2, fib(n-1) makes at least fib(n-1) calls to fib() and fib(n-2) makes at least fib(n-2) calls to fib().
 - Claim: Then fib(n) makes at least fib(n) calls to fib()
 - I initial call: fib(n)
 - By induction: At least fib(n-1) calls for fib(n-1)
 - And as least fib(n-2) calls for fib(n-2)
 - Total: $1 + \operatorname{fib}(n-1) + \operatorname{fib}(n-2) \ge \operatorname{fib}(n-1) + \operatorname{fib}(n-2) = \operatorname{fib}(n)$ calls
 - Note: Need two base cases!
 - One can show by induction that for $n \ge 10$: fib(n) $\ge (1.5)^n$
 - Thus the number of calls grows exponentially!
 - We can visualize this with a method call graph....

Mathematical Induction : Version 2

Principle of Mathematical Induction (Weak)

Let P_0 , P_1 , P_2 , ... Be a sequence of statements, each of which could be either true or false. Suppose that

- I. P_0 and P_1 are true, and
- 2. For all $n \ge 2$, if P_{n-1} and P_{n-2} are true, then so is P_n .

Then all of the statements are true!

Other versions:

- Can have k > 2 base cases
- Doesn't need to start at 0

Example: Binary Search

- Given an array a[] of positive integers in increasing order, and an integer x, find location of x in a[].
 - Take "indexOf" approach: return −1 if x is not in a[]

```
protected static int recBinarySearch(int a[], int value,
             int low, int high) {
  if (low > high) return -1;
  else {
      int mid = (low + high) / 2;
                                  //find midpoint
      if (a[mid] == value) return mid; //first comparison
                                        //second comparison
      else if (a[mid] < value)
                                       //search upper half
      return recBinarySearch(a, value, mid + 1, high);
       else
                                        //search lower half
             return recBinarySearch(a, value, low, mid - 1);
  }
```

Binary Search takes O(log n) Time

Can we use induction to prove this?

- Claim: If n = high low +1, then recBinSearch performs at most c (1 + log n) operations, where c is twice the number of statements in recBinSearch
- Base case: n = I: Then low = high so only c statements execute (method runs twice) and c ≤ c(1 + log 1)
- Assume that claim holds for some $n \ge 1$, does it hold for n + 1? [Note: n + 1 > 1, so low < high]
- Problem: Recursive call is *not* on n---it's on n/2.
- Solution: We need a better version of the PMI....

Principle of Mathematical Induction (Strong) Let P(0), P(1), P(2), ... Be a sequence of statements, each of which could be either true or false. Suppose that, for some $k \ge 0$

- I. P(0), P(1), ..., P(k) are true, and
- 2. For every $n \ge k$, if P(1), P(2), ..., P(n) are true, then so is P(n+1).

Then all of the statements are true!

Binary Search takes O(log n) Time

Try again now:

- Assume that for some $n \ge 1$, the claim holds for all $k \le n$, does claim hold for n+1?
- Yes! Either
 - x = a[mid], so a constant number of operations are performed, or
 - RecBinSearch is called on a sub-array of size at most n/2, and by induction, at most c(1 + log (n/2)) operations are performed.
 - This gives a total of at most c + c(I + log(n/2)) = c + c(log(2) + log(n/2)) = c + c(log n) = c(I + log n) statements

Longest Increasing Subsequence

- Given an array a[] of positive integers, find the length of the largest subsequence of (not necessary consecutive) elements such that for any pair a[i], a[j] in the subsequence, if i<j, then a[i] < a[j].
- Example 10 7 12 3 5 11 8 9 1 15 has 3 5 8 9 15 as its longest increasing subsequence (LIS), so the length is 5.
- How could we find the LIS length of a[]?
- How could we prove our method was correct?
- Let's think....

Longest Increasing Subsequence

- We'll assume all numbers are positive
- (Brilliant) Observation: A LIS for a[1 ... n] either contains a[1] ... or it doesn't.
- Therefore, a LIS for a[1 ... n] either
 - Doesn't contain a[I] and is just a LIS for a[2 ... n]
 - Does contain a[1], along with an LIS for a[2 ... n] such that every element in the LIS is > a[1], or
- So the LIS length is either
 - Or the LIS length for a[2..n]
 - I + LIS length for a[2..n] where every element in LIS is > a[1]
- So the problem to solve is: find the LISL for a[] given that every element in LIS is at least some threshold value

Longest Increasing Subsequence

```
// Pre: curr < arr.length</pre>
```

// Post: returns length of LIS of arr[curr...] having all > threshold
public static int lislHelper(int[] arr, int curr, int threshold) {

```
if(curr == arr.length -1)
```

```
if (return arr[curr] > threshold) return 1;
```

else return 0;

else

```
int usingFirst = 0;
if(arr[curr] > threshold)
    usingFirst = I + lislHelper(arr, curr+I, arr[curr]);
int notUsingFirst = lislHelper(arr, curr+I, threshold);
return Math.max(usingFirst, notUsingFirst);
```

Bubble Sort

- First Pass:
 - $(5 \underline{1} 3 2 9) \rightarrow (\underline{1} 5 3 2 9)$
 - $(| 5 \underline{3} 29) \rightarrow (| \underline{3} 5 29)$
 - $(| 3 5 \underline{2} 9) \rightarrow (| 3 \underline{2} 5 9)$
 - $(| 3 2 5 \underline{9}) \rightarrow (| 3 2 5 \underline{9})$
- Second Pass:
 - $(| \underline{3} 2 5 9) \rightarrow (| \underline{3} 2 5 9)$
 - $(|3 \underline{2} 59) \rightarrow (|\underline{2} 359)$
 - $(| 2 3 \underline{5} 9) \rightarrow (| 2 3 \underline{5} 9)$

- Third Pass:
 - (| <u>2</u>359) -> (| <u>2</u>359)
 - (|**2**<u>3</u>59)->(|**2**<u>3</u>59)
- Fourth Pass:
 - (| <u>2</u>359) -> (| <u>2</u>359)

http://www.youtube.com/watch?v=lyZQPjUT5B4 http://www.visualgo.net/sorting

Sorting Preview: Insertion Sort

- Simple sorting algorithm that works by building a sorted list one entry at a time
- Less efficient on large lists than more advanced algorithms
- Advantages:
 - Simple to implement and efficient on small lists
 - Efficient on data sets which are already substantially sorted
- Time complexity
 - O(n²)
- Space complexity
 - O(n)

Sorting Preview: Insertion Sort

- 5 • 5 • ()
- • () • ()
- • () • ()
- • ()

Sorting Preview: Selection Sort

- Similar to insertion sort
- Performs worse than insertion sort in general
- Noted for its simplicity and performance advantages when compared to complicated algorithms
- The algorithm works as follows:
 - Find the maximum value in the list
 - Swap it with the value in the last position
 - Repeat the steps above for remainder of the list (ending at the second to last position)

Sorting Preview: Selection Sort

- 3 27 5 • 6 3 6 5 • 27 3 5 27 • 16 • 5 3 II 6 27 • 3 5 16 27
- Time Complexity:
 - O(n²)
- Space Complexity:
 - O(n)