

Name: _____ Partner: _____

Python Activity 42: Linked Lists - Elements

Learning Objectives

Students will be able to:

Content:

- Define a **linked list**
- Identify the **value** and **next** of a linked list
- Explain the shortcomings of a solitary **Element** class

Process:

- Write code that adds elements to a list
- Write code that iterates through the list's values.

Prior Knowledge

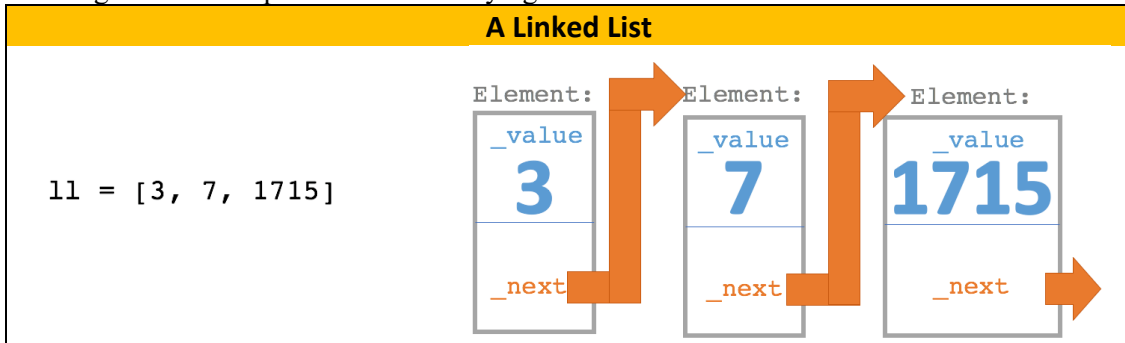
- Python concepts from Activities 1-19, Lists, Recursion

Folks, this is a brand new activity. If you encounter any issues/typos, please let Iris know!

Critical Thinking Questions:

FYI: We've encountered python lists before, but now we're going to build our own **Linked Lists** which are a series of **Elements** linked together, one pointing to the next.

1. The diagram below represents the underlying class structure for the ll list on the left.



- What are the two `__slots__` of the `Element` class? _____
- What is stored in the `_value` variable of the first `Element` of this list? _____
- What is stored in the `_next` variable of the first `Element` of this list?

- What is stored in the `_next` variable of the last `Element` of this list?

- What does the `_next` variable represent?

2. The following code creates a linked Element version of our list:

```
yr = Element(1715, None)
d = Element(7, yr)
l11 = Element(3, d)
```

- a. What does the first parameter of a new *Element* instance represent? _____
- b. What does the second parameter of a new *Element* instance represent? _____
- c. Write a line of code to add 'founded' to the beginning of the l11 list.

- d. How might we construct an empty Element list?

3. The following code creates another linked Element list:

```
l12 = Element(3)
l12._next = Element(7)
l12._next._next = Element(1715)
```

- a. How does l12 differ from l11?

- b. What would happen if we replaced Element(1715) with l12 in the code above?

- c. Write a line of code that would add 'in Williamstown' as the last element of l12.

4. Examine the following example code:

```
def mystery(self):
    if self.next is None:
        return 1
    else:
        return 1 + self.next.mystery()
```

- b. What does the following line do?: `if self.next is None:`

- a. For this recursive method, what is the base case / stopping condition?

- d. For this recursive method, how is the longer journey broken down/shortened?

e. What is the small step we take in `mystery` for each recursive call?

f. For our example list, `111`, what will this `mystery` method return?

g. What should the `mystery` method be renamed to?

FYI: `__getitem__(self, i)` is a special method in python that is called when accessing an indexed item. `i` is the index of the sequence being accessed.

5. In examining this code, the method on the right is called when the code on the left is evaluated:

```
>>> ll[1]          def __getitem__(self, i):
7                 if i == 0:
                   return self.value
                   else:
                   return self.next[i-1]
```

b. For this recursive method, what is the base case / stopping condition?

e. For this recursive method, how is the longer journey broken down/shortened?

f. What is the small step we take in `__getitem__` for each recursive call?

Application Questions: Use the Python Interpreter to check your work

1. Write the `__str__(self)` method for our `Element` class so that it prints the values of all the elements in our list, not just our first `Element`'s value:

```
def __str__(self):
```

2. Write the `append(self, v)` method recursively for our `Element` class so that it adds the object, `v`, to the end of our `Element` list. When considering the recursion, determine (1) what is the stopping condition, (2) what is the small step we should take with each recursive call, and (3) how do we break the journey down into a smaller journey:

```
def append(self, v):
```

3. Write a recursive method of `Element` that returns `True` if the given value, `v`, exists as a value within the list, `False` if not contained in the `Element` list.

```
def __contains__(self, v):
```
