Name:	Partner:	

## **Learning Objectives**

Students will be able to:

Content:

• Describe what the **random module** does

Process:

• Write code that uses the random module: randint, shuffle, choice, random

## **Prior Knowledge**

• Python concepts from Activities 1-22.

Folks, this is a brand new activity. If you encounter any issues/typos, please let Iris know

### **Critical Thinking Questions:**

1. Examine the sample code below.

Sample Code
<pre>0 &gt;&gt;&gt; from random import randint 1 &gt;&gt;&gt; weather = ['sunny', 'snowy', 'rainy', 'cloudy'] 2 &gt;&gt;&gt; rchoice = randint(0,3) 3 &gt;&gt;&gt; rchoice 4 2</pre>
<pre>5 &gt;&gt;&gt; today = weather[rchoice] 6 &gt;&gt;&gt; print('Today it is', today) 7 'rainy' 8 &gt;&gt;&gt; print('Tomorrow it is', weather[randint(0,3)])</pre>
9 'sunny'
<ul><li>a. How many elements are in the weather list?</li><li>b. What index within the weather list does 'rainy' appear on line 1?</li></ul>

c.	What is stored in rchoice on line 2?
d.	What is stored in today?:
e.	What index within the weather list does 'sunny' appear on line 1?
f.	What is the second argument passed to the, print statement on line 8?:
g.	If we were to write an $10^{th}$ line, print('Saturday it is', weather[randint(0,3)]
	what might be some possible outputs?:
h.	What does the randint function do?:

**FYI:** The *random.randint* function generates a random integer between two given values, inclusive.

2. Examine the sample code below.

# Sample Code 0 >>> from random import choice 1 >>> weather = ['sunny', 'snowy', 'rainy', 'cloudy'] 2 >>> yesterday = choice(weather) 3 >>> yesterday 4 'snowy' 5 >>> choice(weather) 6 'cloudy' 7 >>> choice(weather) 8 'cloudy'

- a. How many elements are in the weather list?
- b. What index within the weather list does 'snowy' appear on line 1? \_\_\_\_\_
- c. What is stored in yesterday on line 2?
- d. What differs about the line 0 above and the line 0 on the previous question?:
  - If we were to make a third call to choice (weather) on line 9, what might be some possible outputs?:
- f. What does the random.choice function do?:

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**FYI:** The *random.choice* function selects a random element from a sequence (lists, tuples, strings, etc.)

3. Examine the sample code below.

e.

## Sample Code 0 >>> from random import shuffle 1 >>> ranks = list(range(1,14)) 2 >>> ranks 3 [1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13] 4 >>> shuffle(ranks) 5 >>> ranks 6 [7, 6, 2, 5, 12, 10, 8, 4, 11, 9, 13, 3, 1] 7 >>> shuffle(ranks) 8 [5, 10, 8, 13, 3, 12, 1, 9, 6, 7, 2, 4, 11]

- a. What index within the ranks list does 7 appear on in line 3?
- b. What index within the ranks list does 7 appear on line 6? \_\_\_\_\_
- c. What index within the ranks list does 7 appear on line 8?
- d. What differs about the line 0 above and the line 0 on the previous questions?:

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e	<b>2.</b>	What does the random.shuffle function do?:	
f		Write a few lines of code to shuffle the following list suits =	
		['heart', 'spade', 'club', 'diamond'] and then combine with the shuffle	d
		ranks list above, create a shuffled deck of cards:	
]	FYI: ]	The <i>random.shuffle</i> function randomly reassigns elements in a mutable sequence.	
. I	Examir	ne the sample interactive python code below.	
		Sample Code	
		from random import random	
		random() 335287898652099	
		random()	
		061106219037502	
		random()	
		666550234538197	
		random()	
	ı.	What differs about the line 0 above and the line 0 on the previous questions?:	
	). ).	What arguments does the random function require? How does this differ from the other random module functions we just explored?:	
C	<b>1</b> .	If you had to guess, what might the minimum and maximum values the random funct generates?	tion
e. What might the random.random function		What might the random random function do?:	
		<del></del>	

**FYI:** The *random.random* function randomly generates a floating point number between 0.0 (inclusive) and 1.0 (exclusive).

## **Application Questions:** Use the Python Interpreter to check your work

ı.	Using random.choice():
,	Using random.randint():
,.	Using Fariatine ().
<b>:</b> .	<pre>Using random.random():</pre>
4 c	ard-deck consists of 52 cards in a list. Each card has one of 4 suits (hearts, clubs, diag
ра	des) and one of 12 ranks (2-10, jack, queen, king, ace). A card is represented by a tur
ınc	rank, and there are no duplicate cards in a deck (i.e., there is only one ('hearts',
'q	ueen') and only one ('spades', 'ace') and only one ('diamonds', 5) in
lec	k). Write some python to randomly generate a deck of cards meeting these constraint
